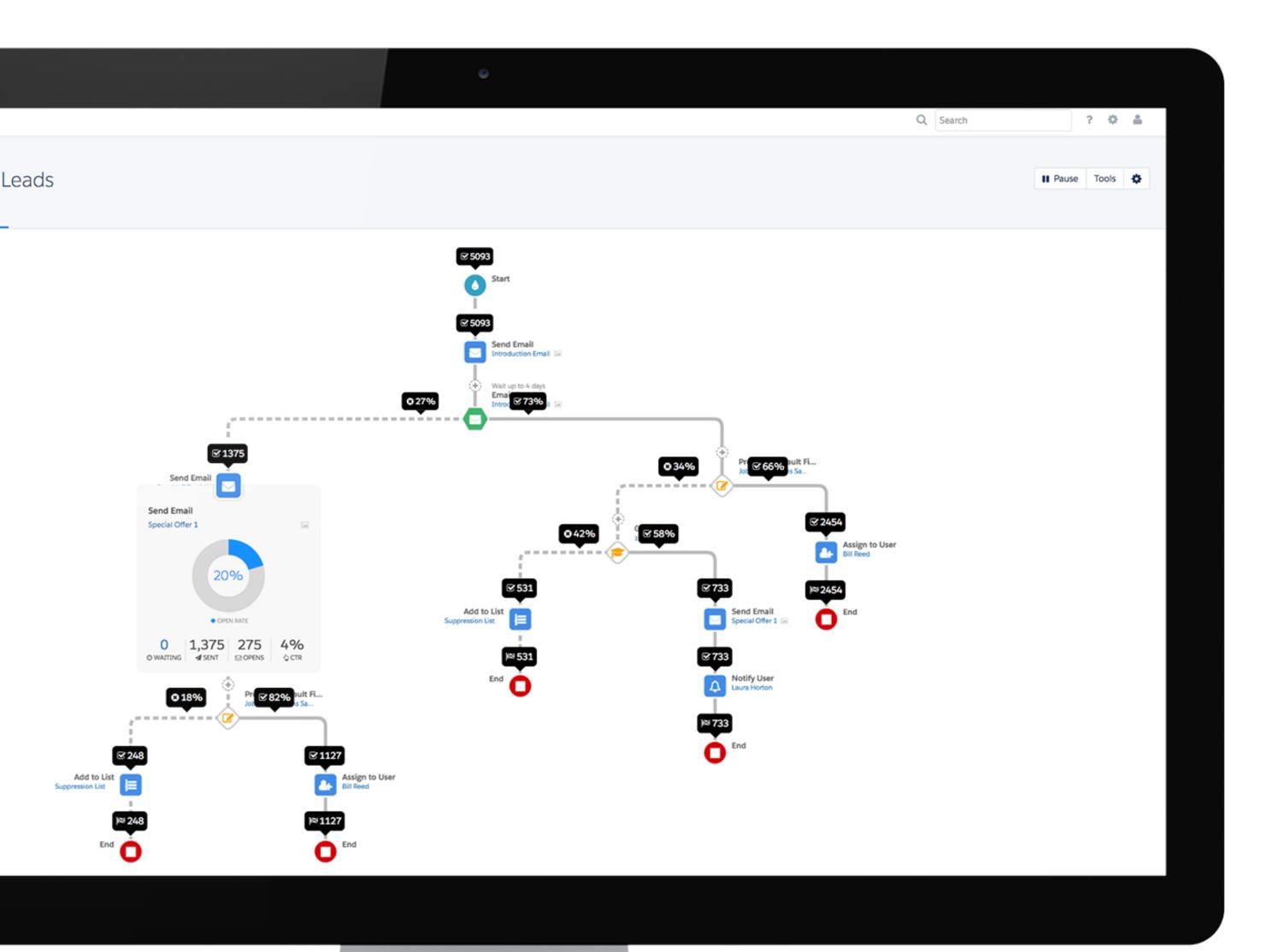


INVITING

EXPERIMENTATION BY DESIGN

"With a complex piece of UI, if you don't simplify it enough, people can't figure out how to use it. But if you swing too far in the other direction and over-simplify it, you risk dismantling the very value that people are looking to access through the tool."

– Margaret Gould Stewart
 VP of Product Design, Facebook

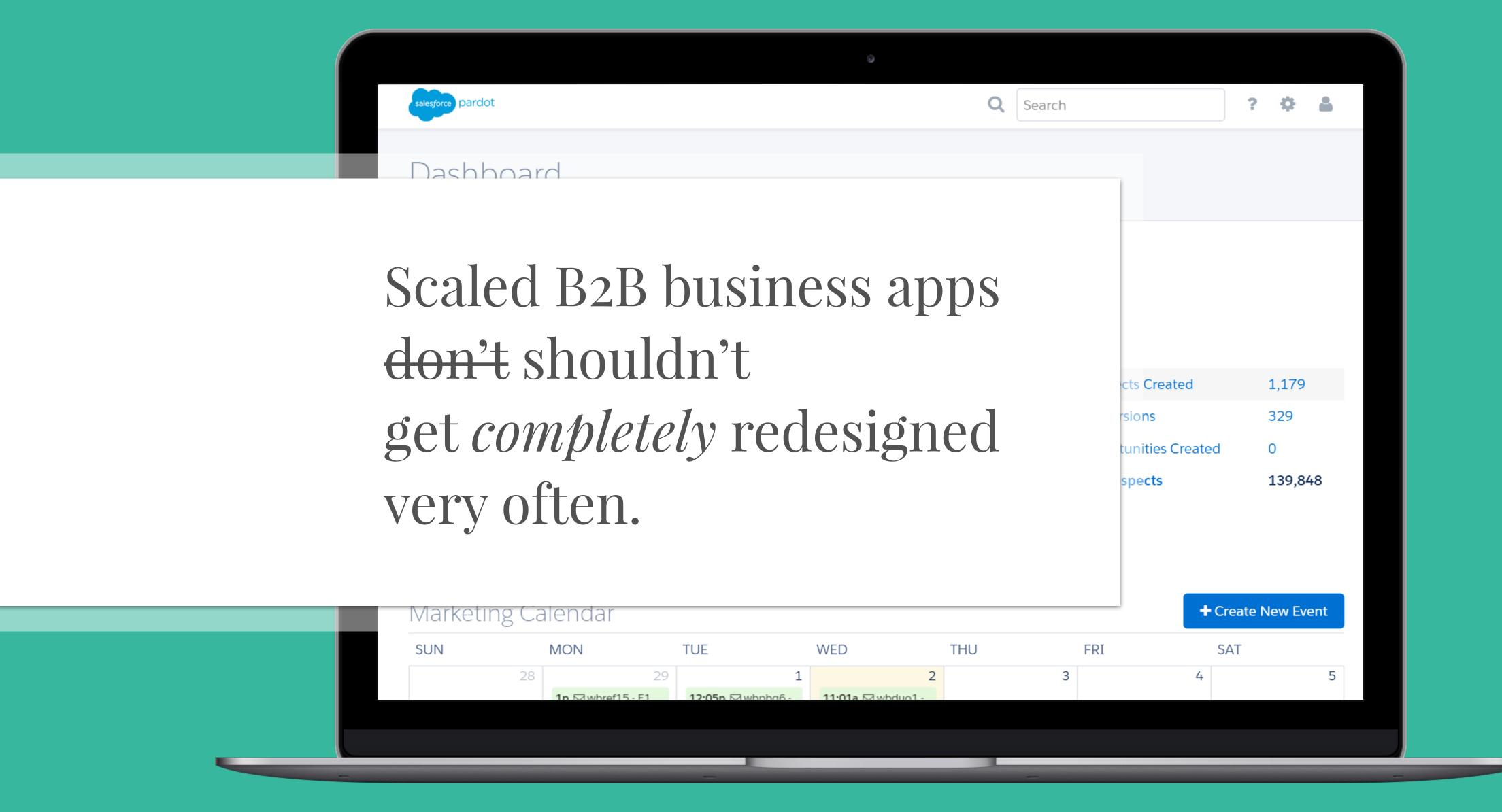


1 DISCOVERING OPPORTUNITY

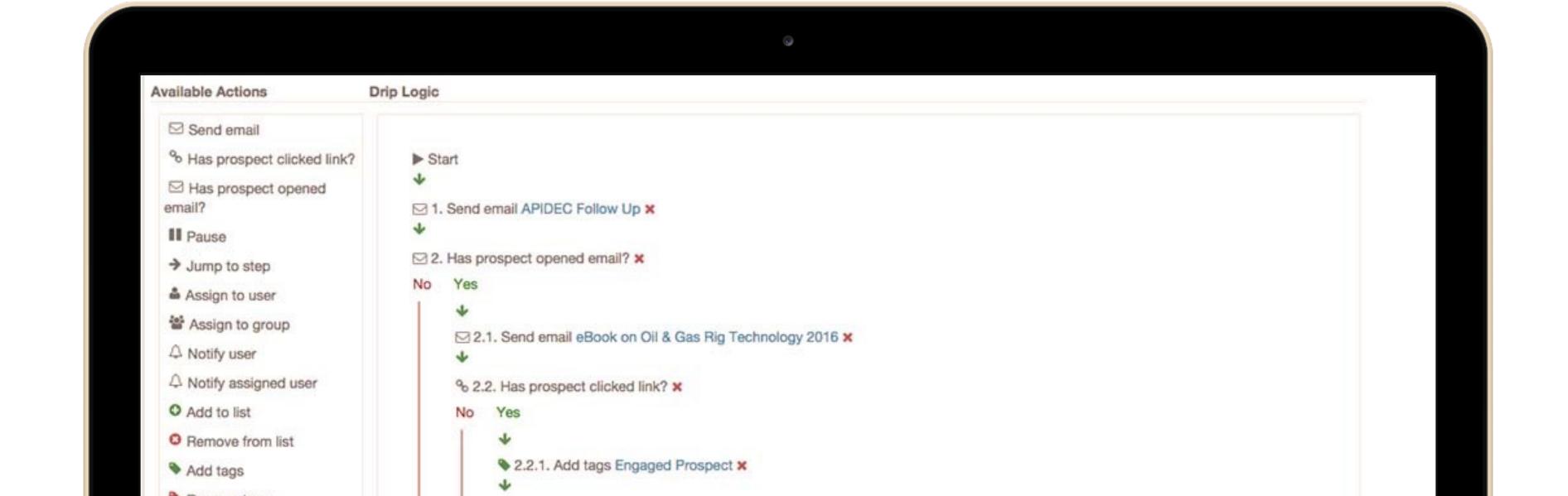
- 2 ASKING BETTER QUESTIONS
 - DESIGN

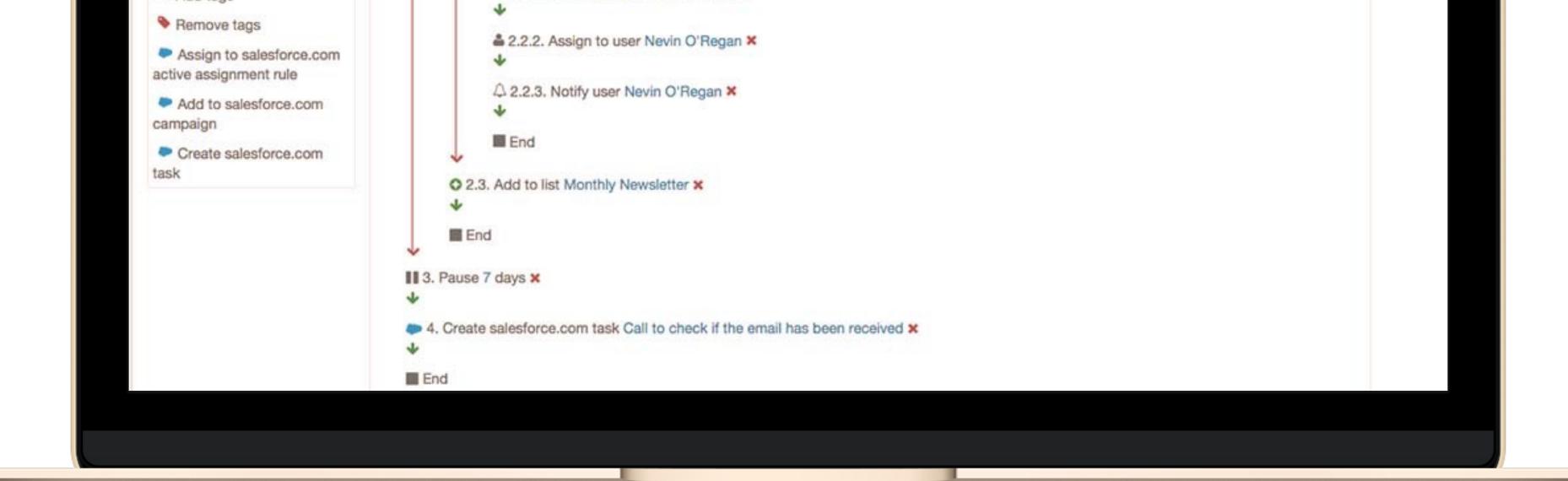
 PRINCIPLES +
 PRODUCT FOCUS
 - 4 CLEAR CONCEPT VALIDATION

DISCOVERING OPPORTUNITY



BUTTHIS WASN'T CUTTING IT FOR CUSTOMERS.



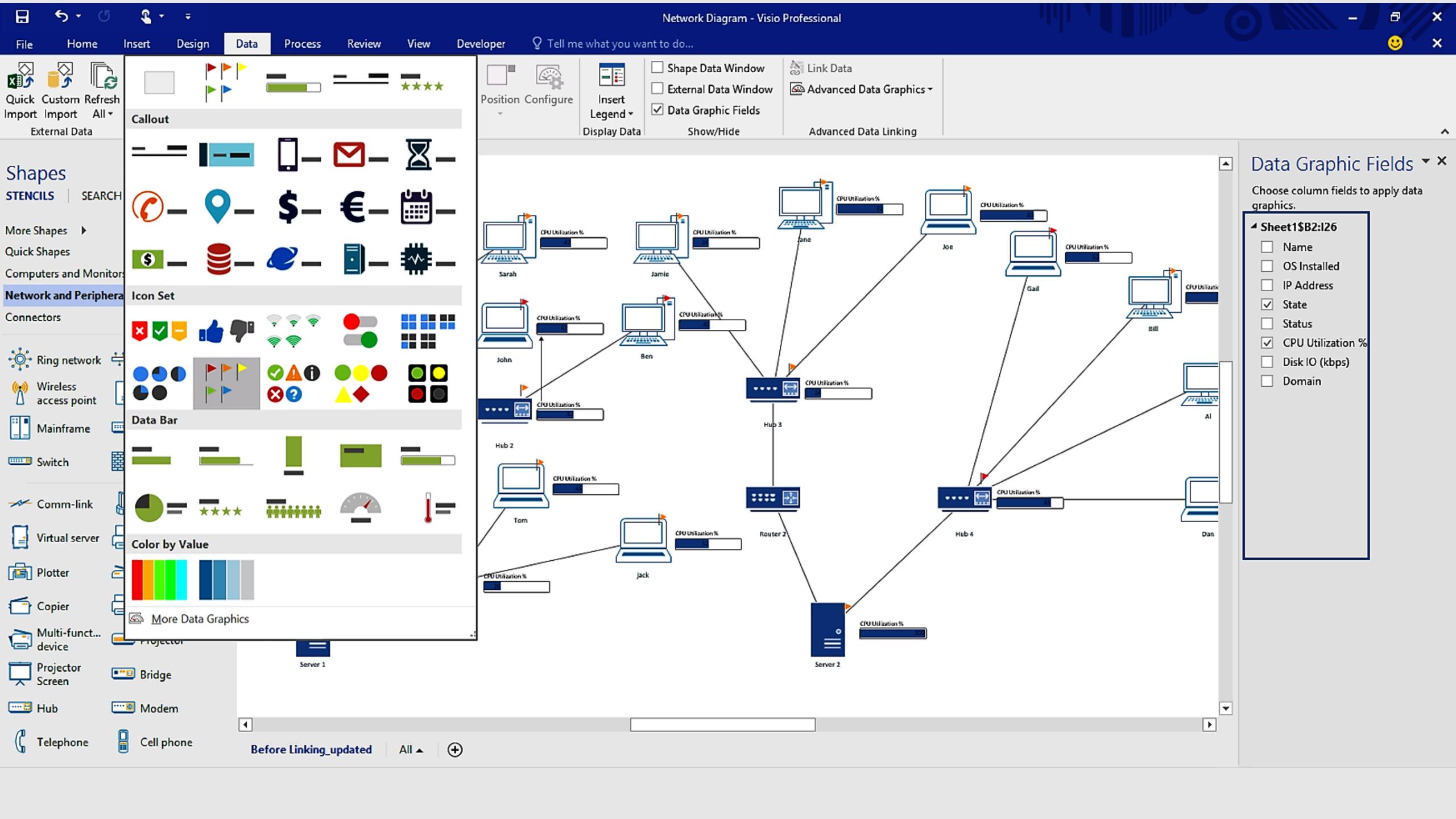


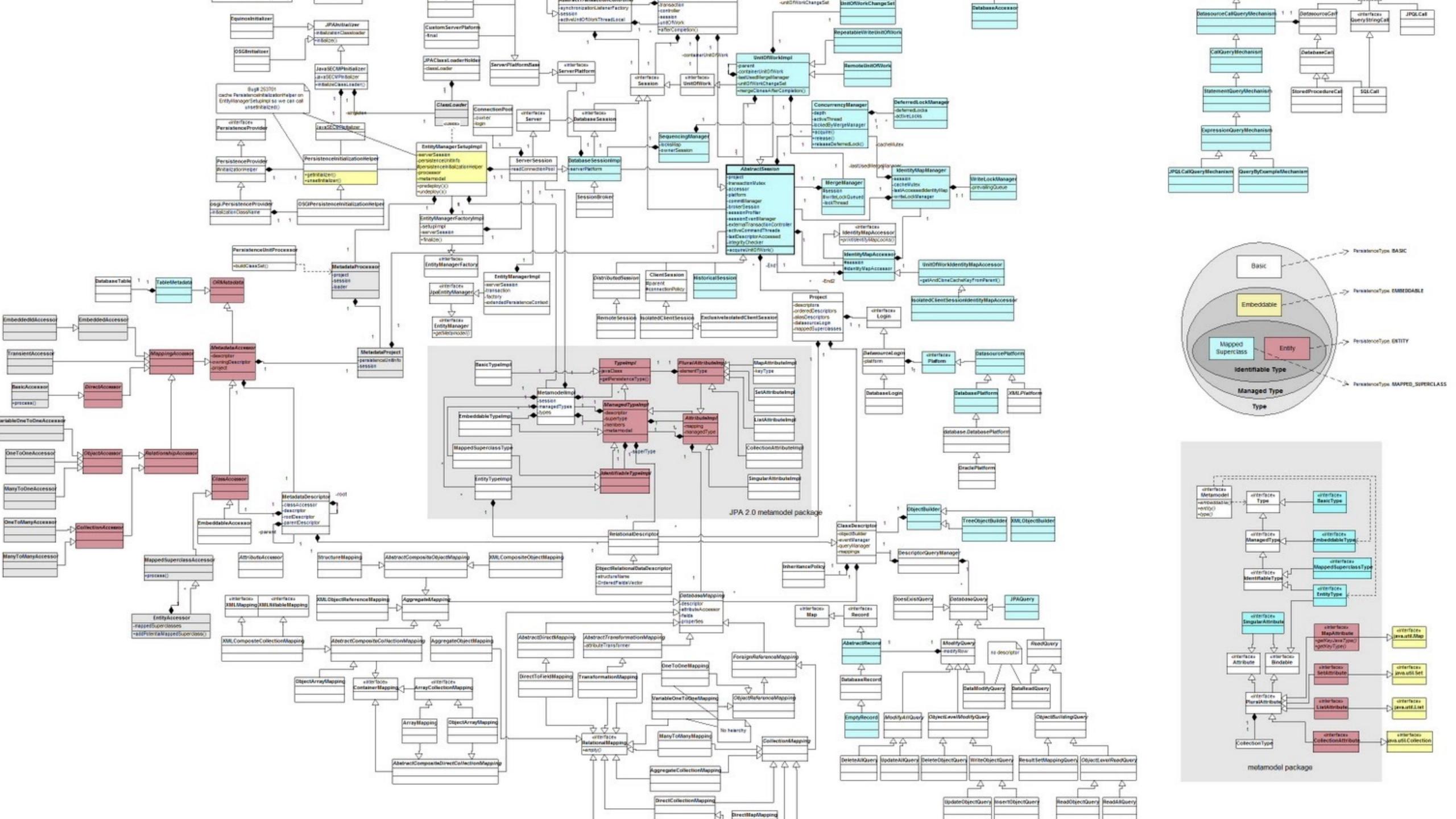
VISUALLY UNSCALABLE

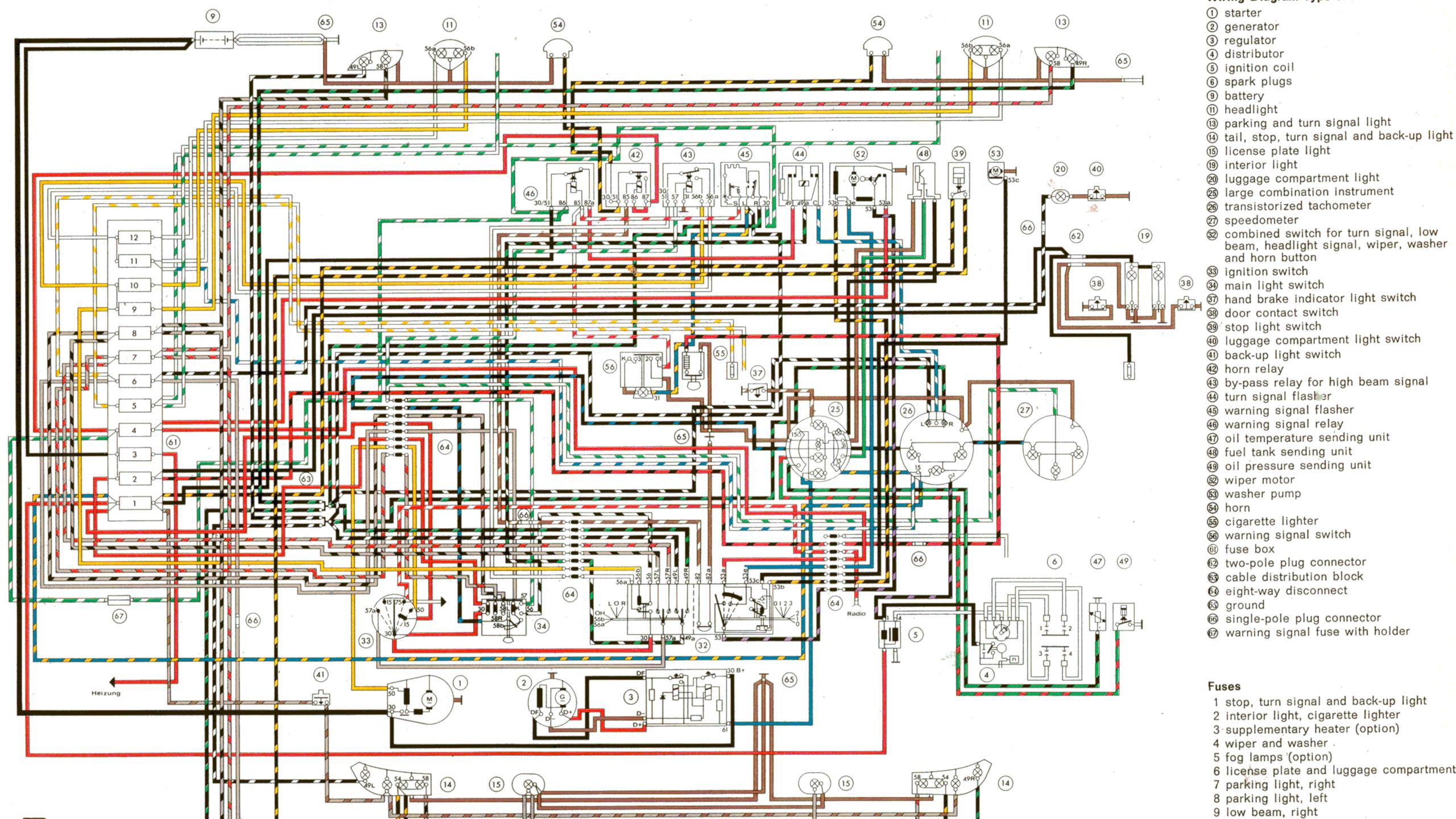
USABILITY ISSUES

ROI-MULTIPLYING USE CASE

"Just make it like Visio."







"Can we have
two weeks
to see what's possible?"

ASKING BETTER QUESTIONS

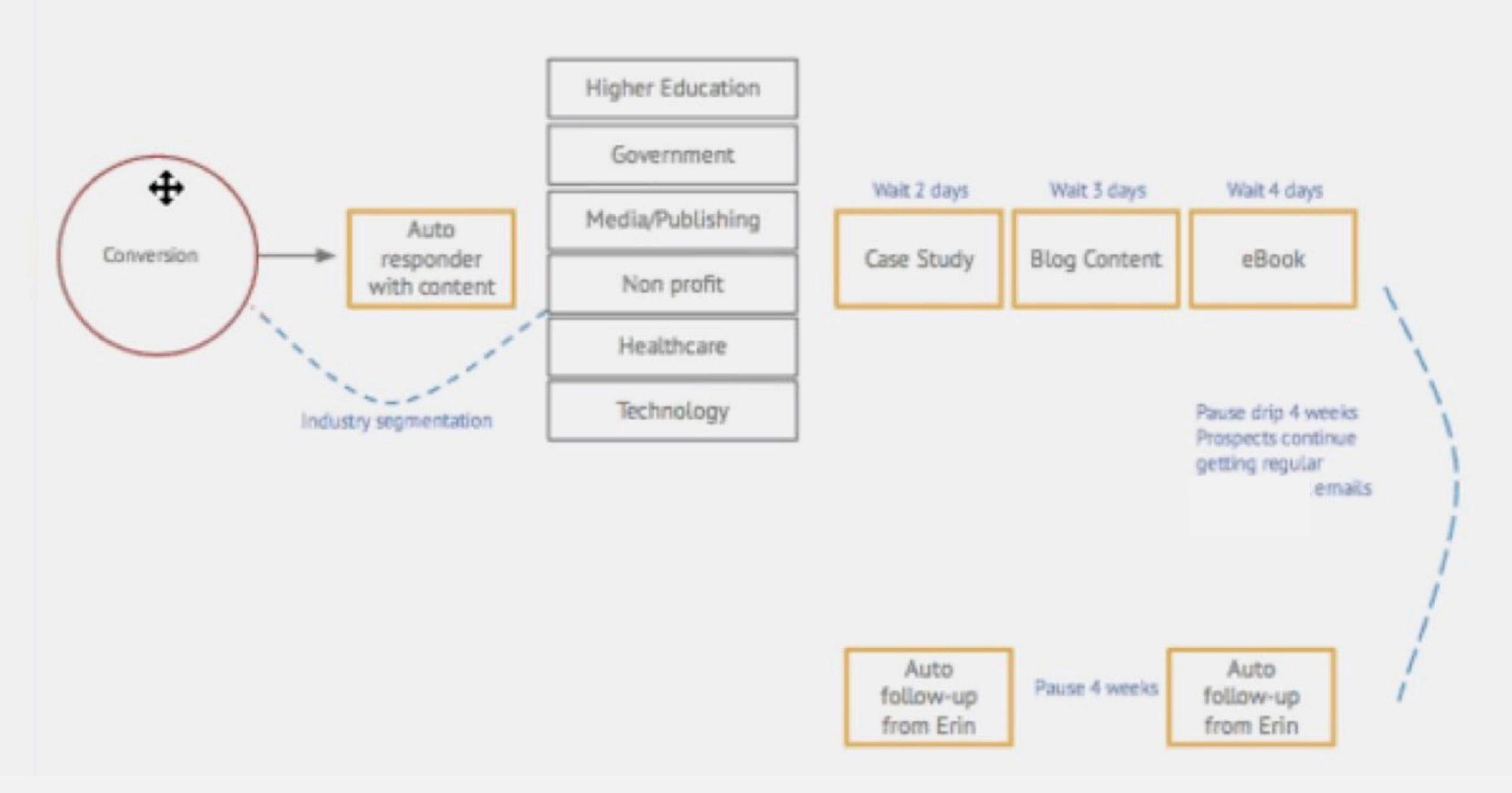


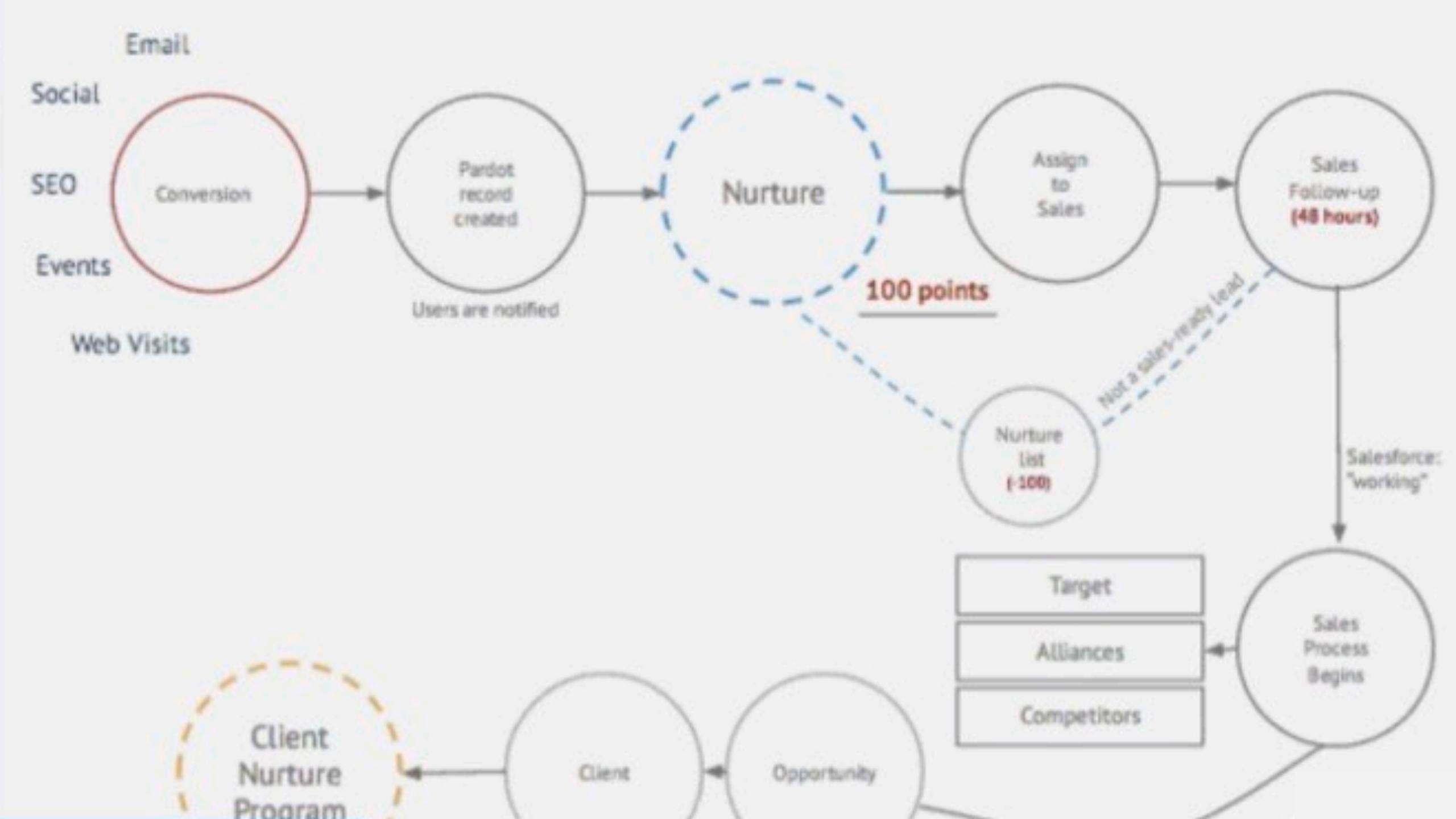
REFRAMING & DISCOVERY

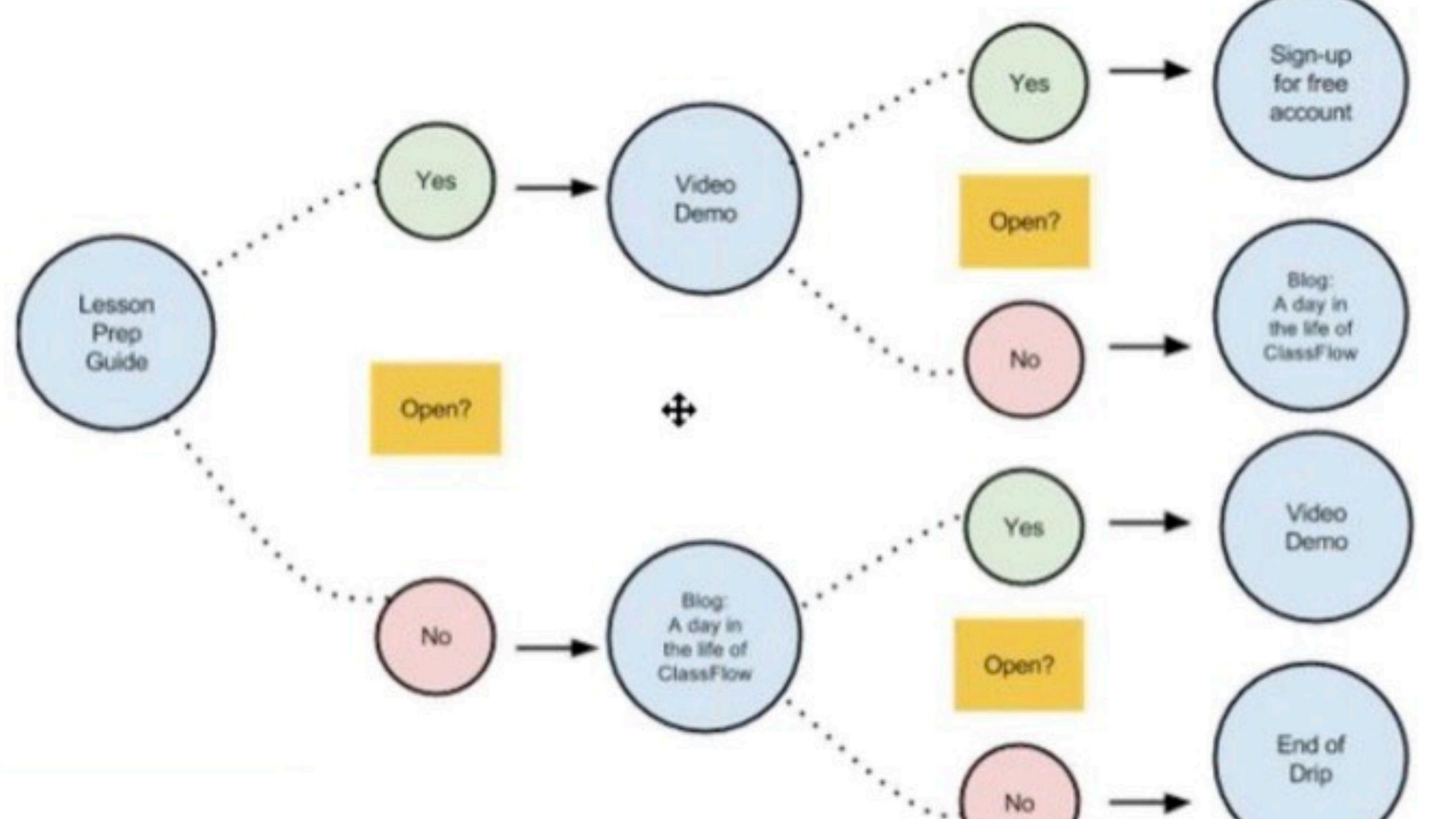
What's the **process** for taking a marketing campaign from conception to reality?

KEY INSIGHT

Visual languages were being created to explore and communicate campaigns.







IN OTHER WORDS:

WE COULD SEE THEIR MENTAL MODEL

"The secret to designing an intuitive user experience is making sure that the conceptual model of your product matches, as much as possible, the mental models of your users."

– Susan Weinschenk

CANATRUSTED VISUALLANGUAGE FACILITATE EXPERIMENTATION?

CUSTOMER SUCCESS CLEAR ROI **EMPOWERED** USERS WINNING PRODUCT

WHY EXPERIMENTATION?

- It's a key skill for marketing (read: customer) **success**
 - Customized marketing programs are correlated with higher product ROI
- It indicates comfortability with the toolset

3

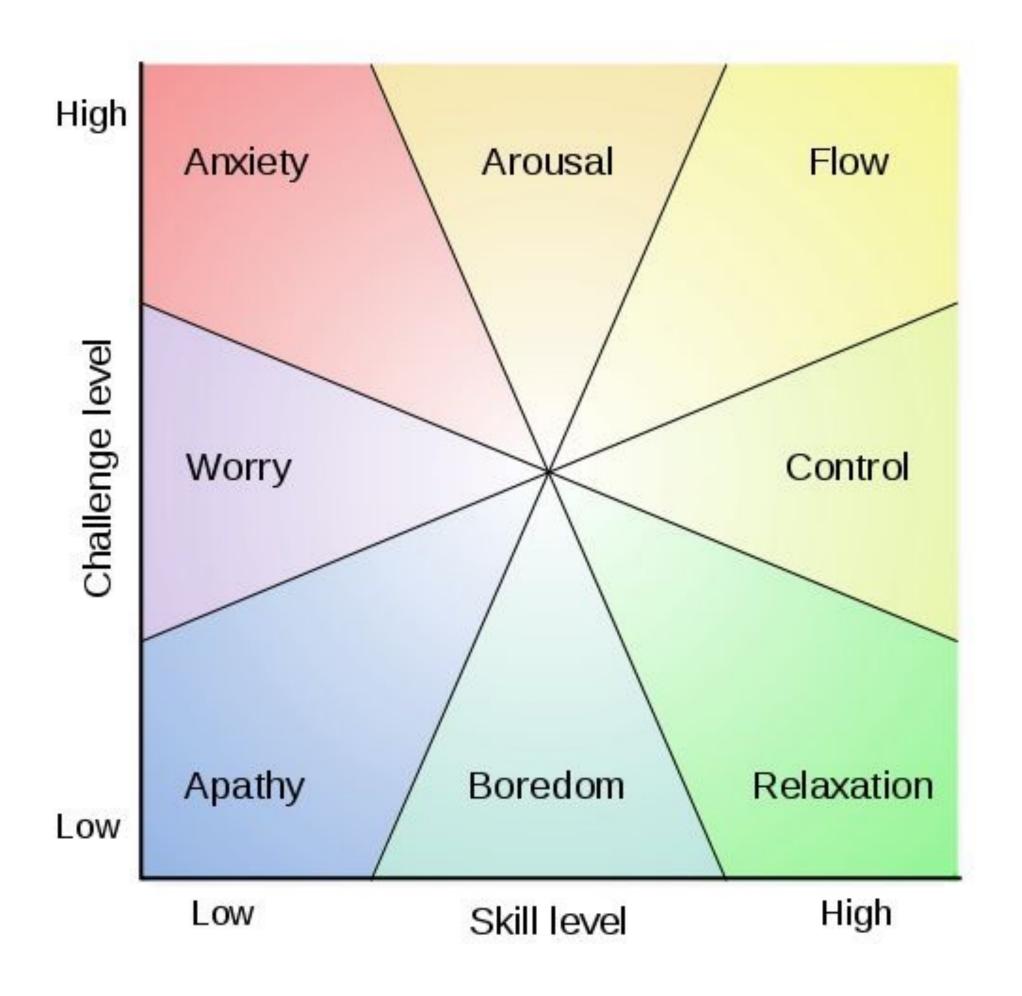
TESTON PRINCIPLES + PRODUCT FOCUS

HYPOTHESIS:

EXPERIMENTATION INDICATES FLOW STATE

"Enjoyment appears at the boundary between boredom and anxiety, when the challenges are just balanced with the person's capacity to act."

– Mihaly Csikszentmihalyi



ELEMENTS OF FLOW

- 1 There are clear goals every step of the way.
- 2 There is immediate feedback to your actions.
- 3 There is a balance between challenges and skills.
- 4 Action and awareness are merged.
- 5 Distractions are excluded from consciousness.
- 6 There is no worry of failure.
- 7 Self-consciousness disappears.
- 8 The sense of time becomes distorted.
- The activity becomes 'autotelic' meaning it is an end in itself.

DESIGN PRINCIPLES + ELEMENTS OF FLOW

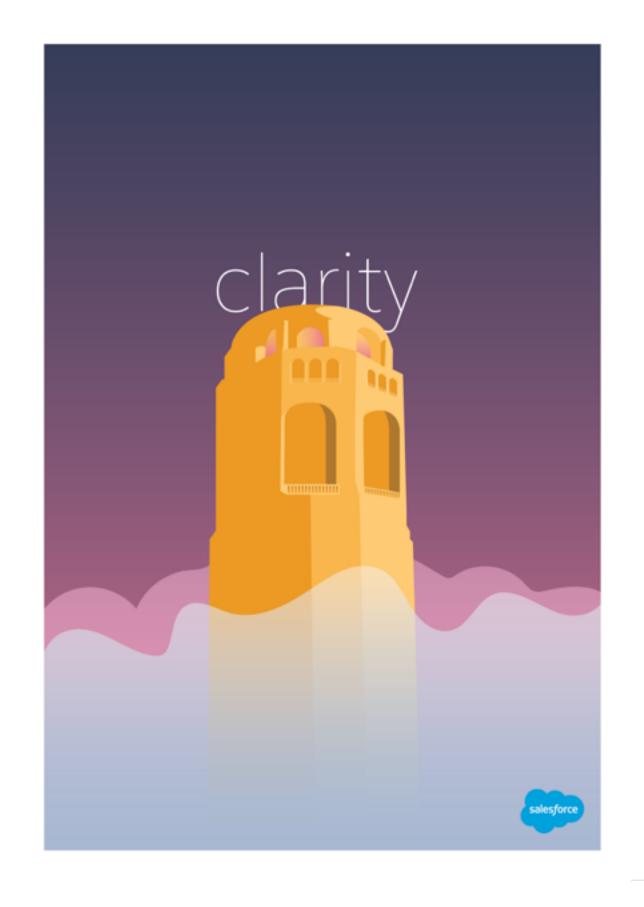
CLARITY

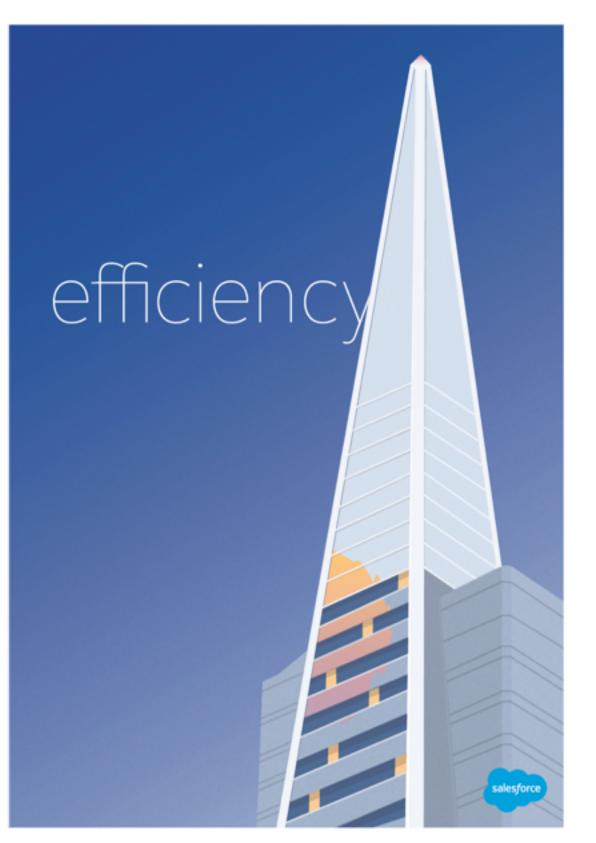
EFFICIENCY

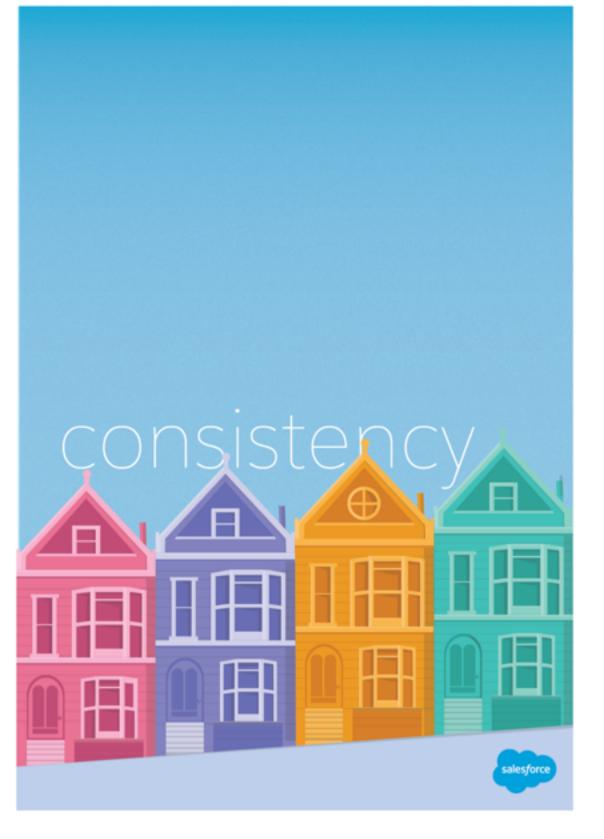
SECURITY

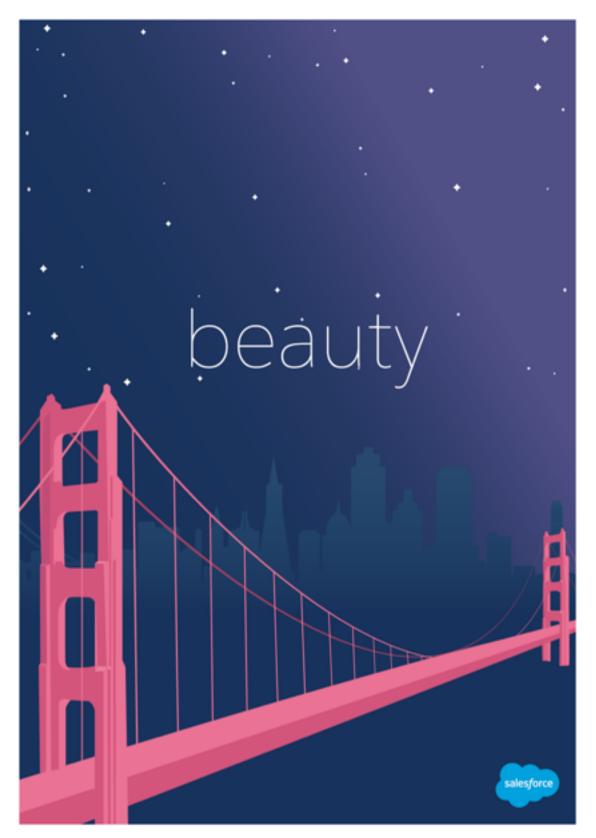
BEAUTY

- 1 There are clear goals every step of the way.
- 2 There is immediate feedback to your actions.
- 3 There is a balance between challenges and skills.
- 4 Action and awareness are merged.
- 5 Distractions are excluded from consciousness.
- 6 There is no worry of failure.
- 7 Self-consciousness disappears.
- 8 The sense of time becomes distorted.
- 9 The activity becomes 'autotelic' meaning it is an end in itself.







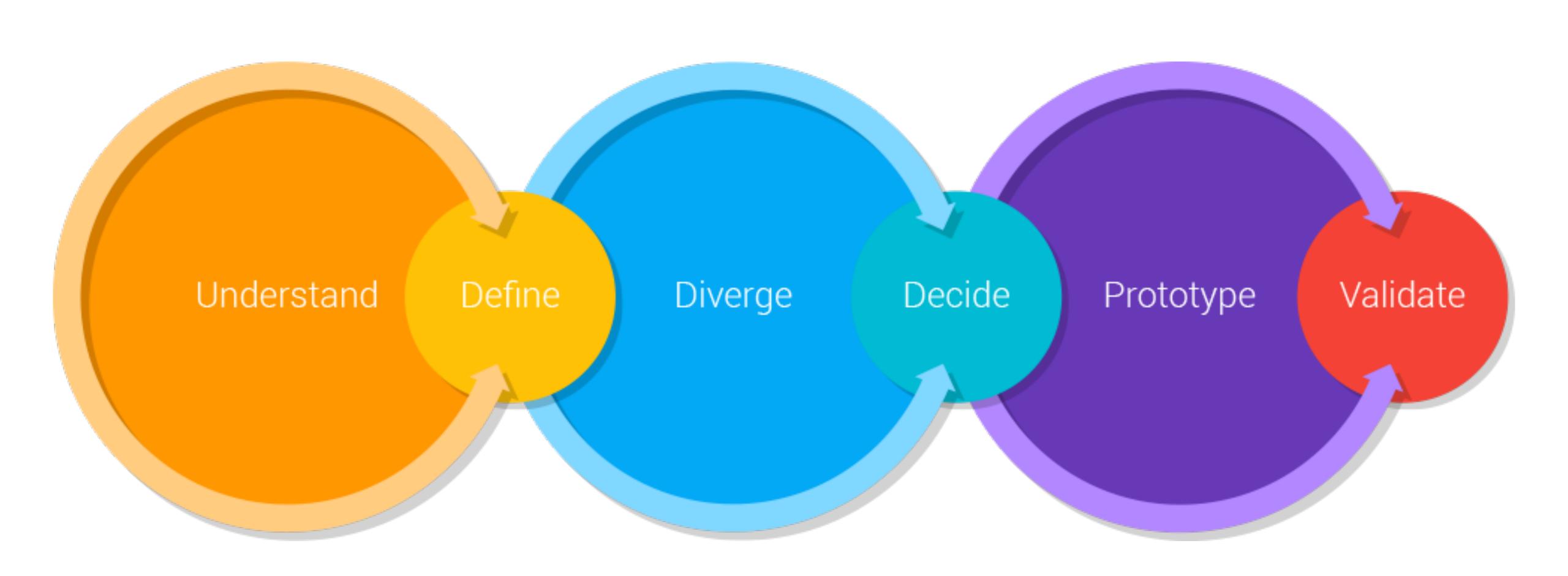


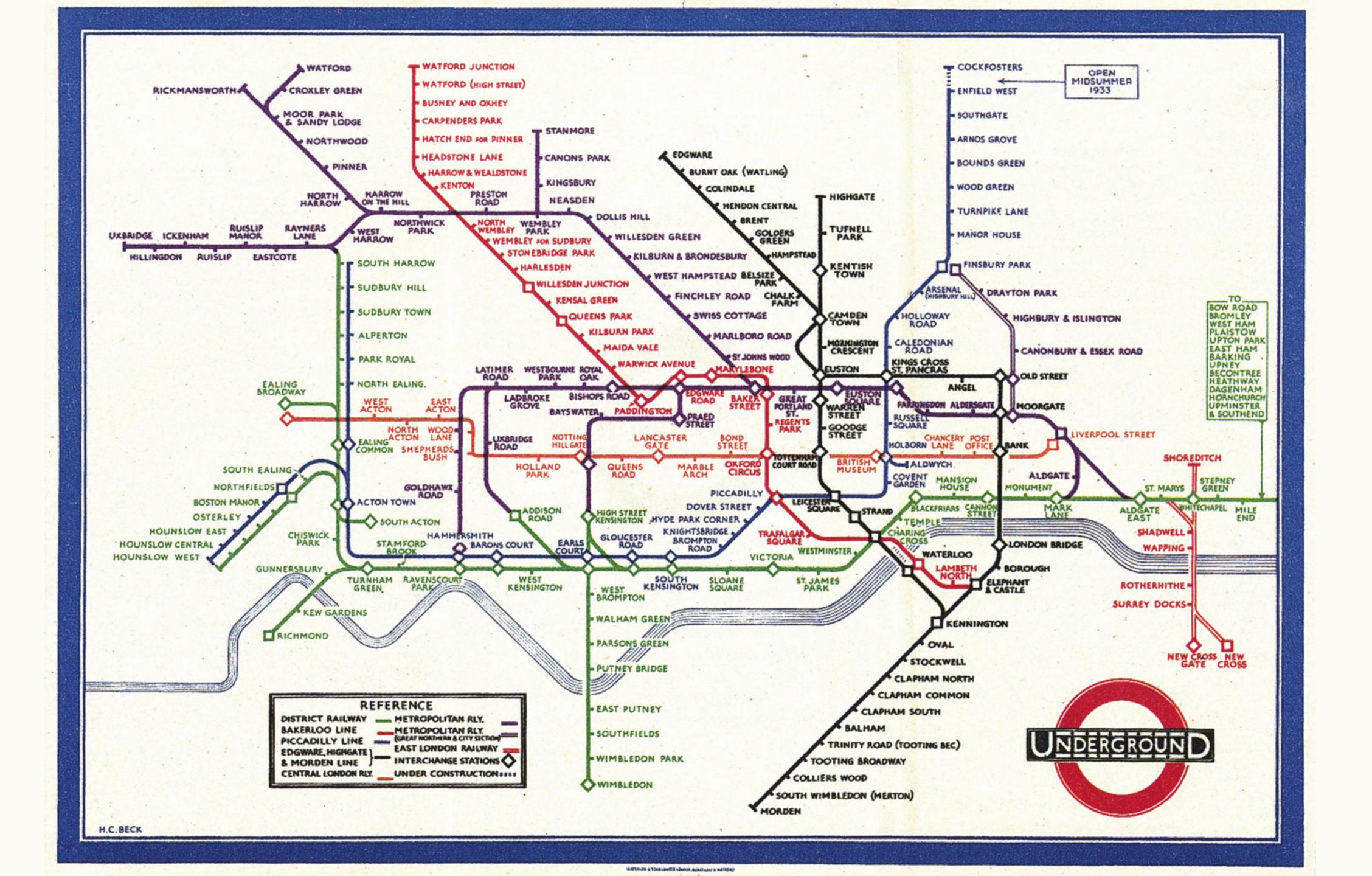
CANATRUSTED VISUALLANGUAGE FACILITATE EXPERIMENTATION?

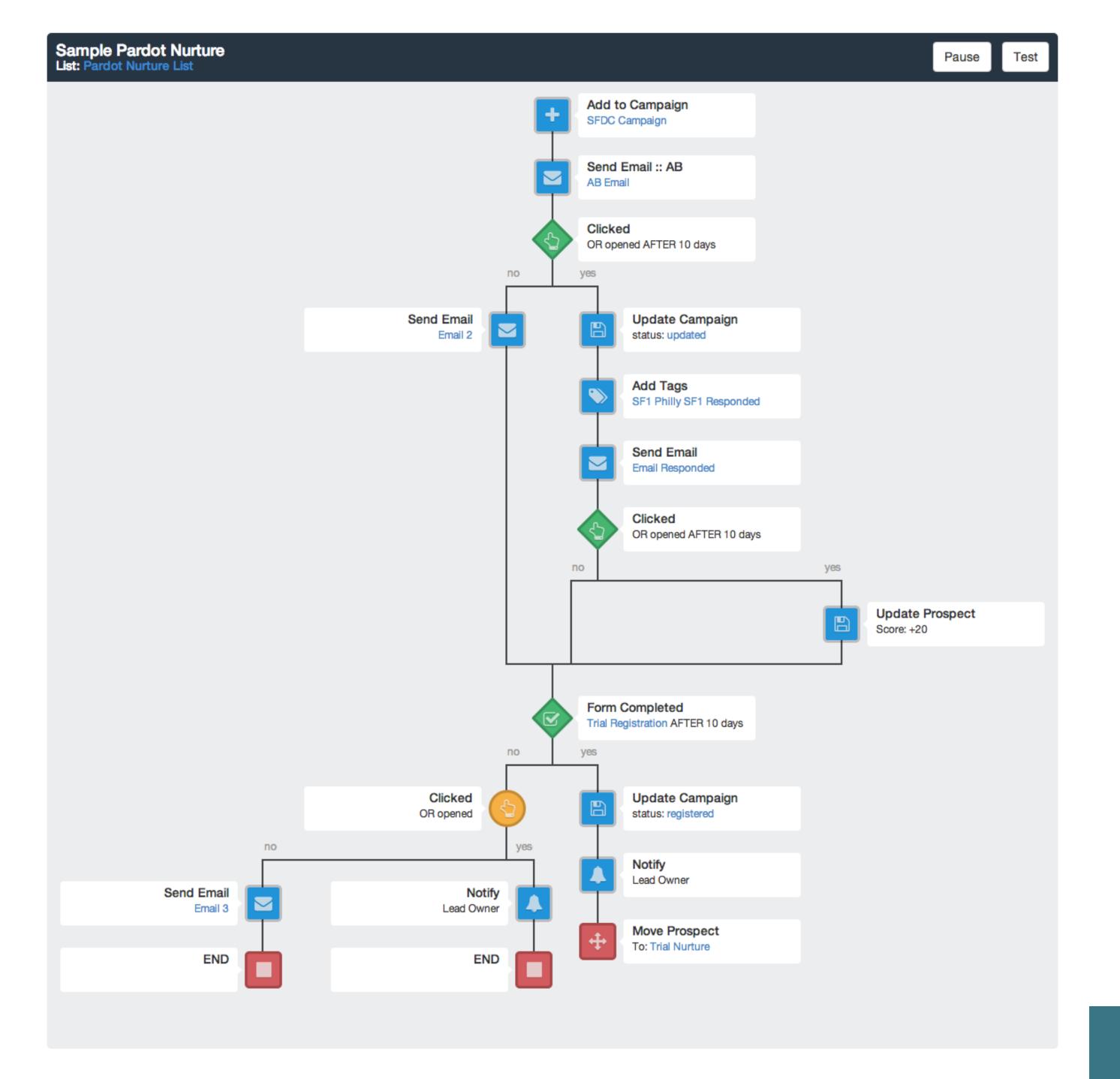
CLARITY

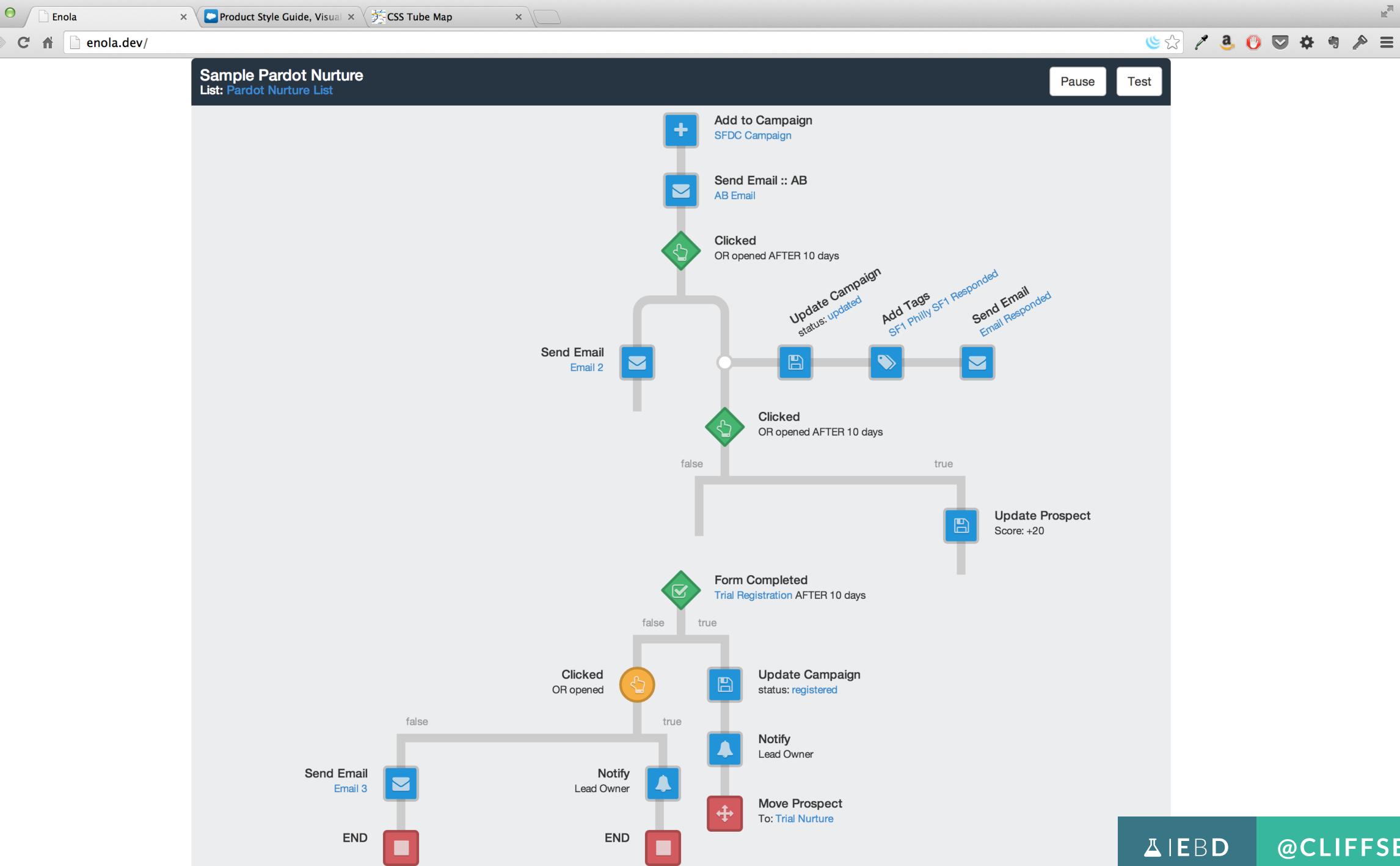
CREATE FLOW THROUGH VISUAL LANGUAGE

DESIGN SPRINTS









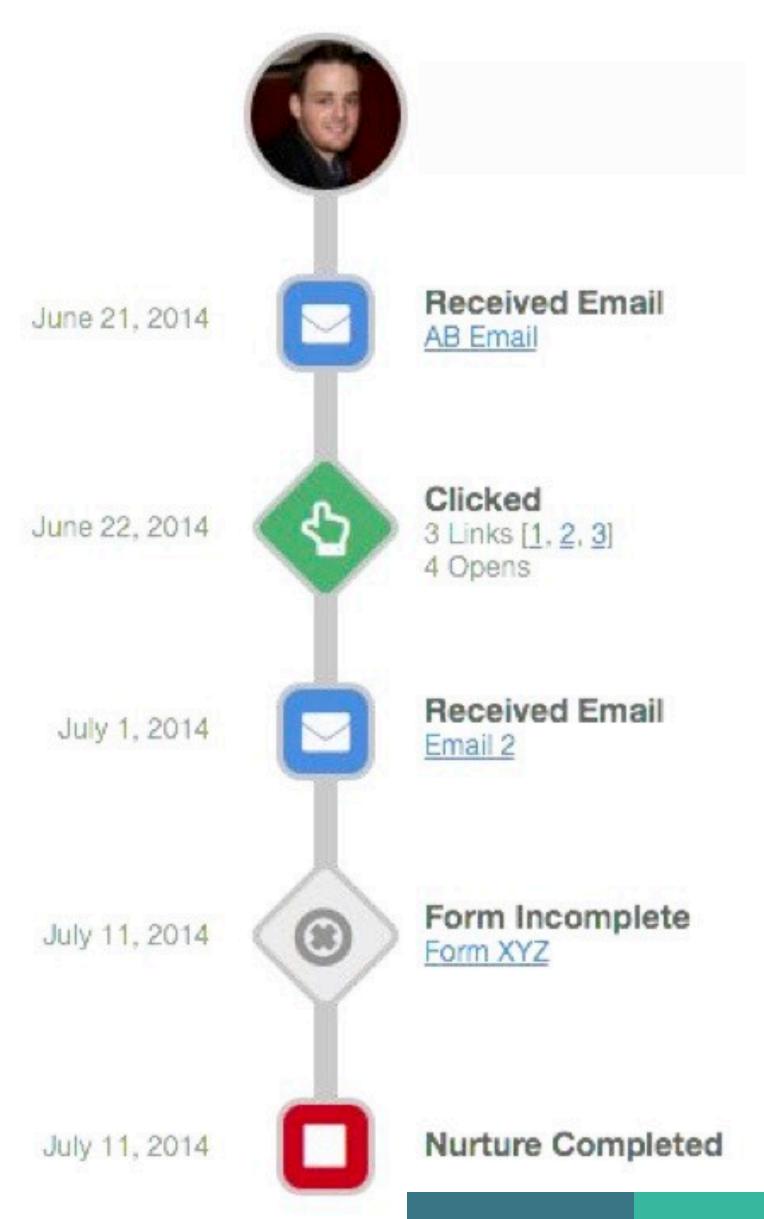
@CLIFFSEAL

An Amazing New Nurture Campaign Start Fed by: Retargeting List 3 Add Campaign: SFDC Campaign 0 100% 0 **Email Send** AB Email day 10 Clicked Any Link, AFTER 10 Days Add Tags Remove Tags SF1 Responded SF1 Responded Update Campaign Status : updated Update Prospect Score: +20 **Email Send** Email 2 day 20 Form Completed Form XYZ, AFTER 10 Days no Update Status : registered Update Status : active Notification Lead Owner Email Send Email 3 Notification Lead Owner Notification Lead Owner Move To : <u>Trial Nurture</u> End Nurture

Overall Reporting

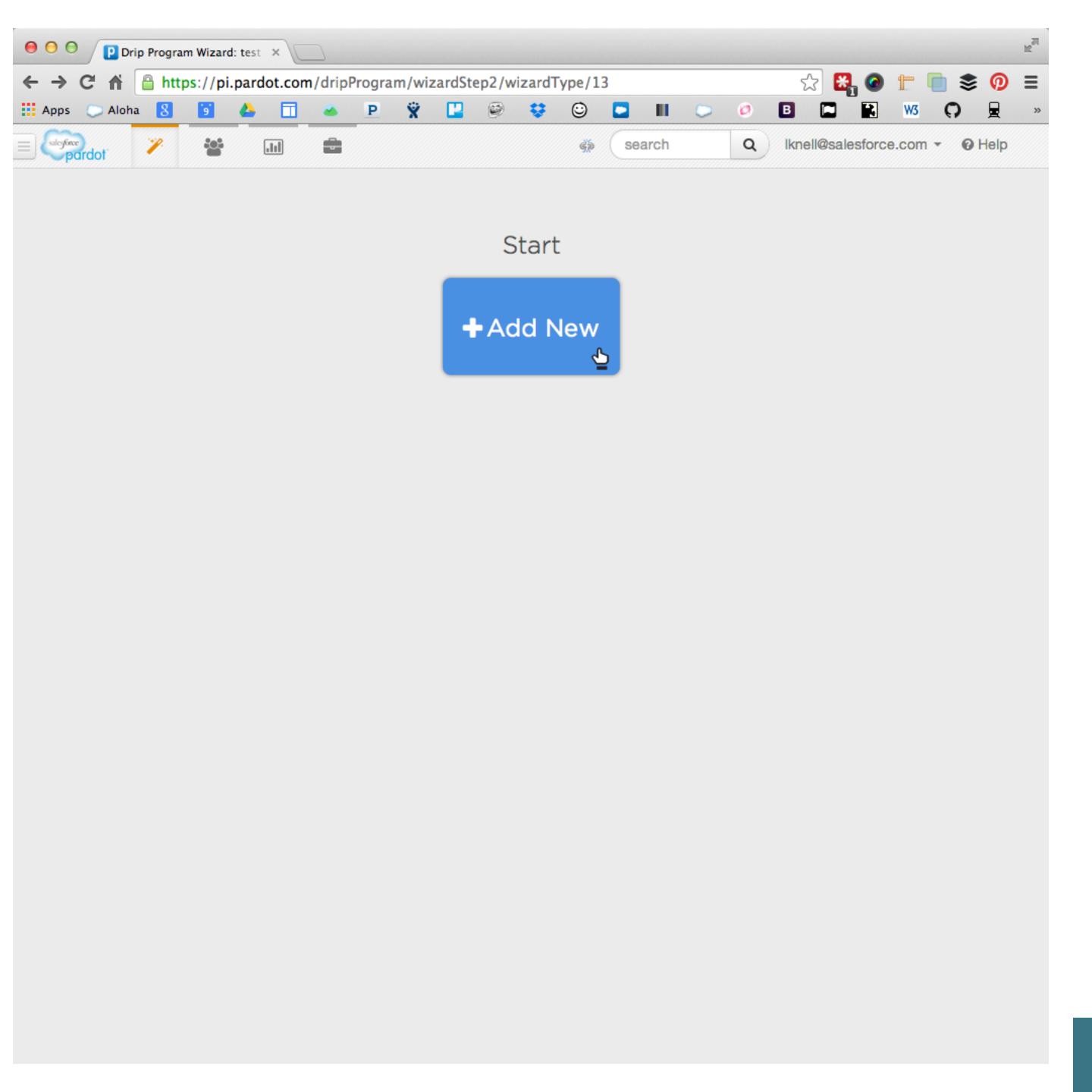
Start 1,123 Prospects Fed by: Retargeting List 3 Sent Email 1,123 Sent AB Email 647 did not click 476 clicked (8) within 10 days within 10 days Sent Email 1,123 Sent Email 2 413 did not complete the form xyx form within 10 days 256 completed the form xyx form within 10 days (8) 256 Moved Clicked 102 Qualified to Trial Nurture Link + Rules Opened 68 Qualified + Rules 243 Qualified Default Email Sent Email 3 243 Sent 413 Completed **End Nurture**

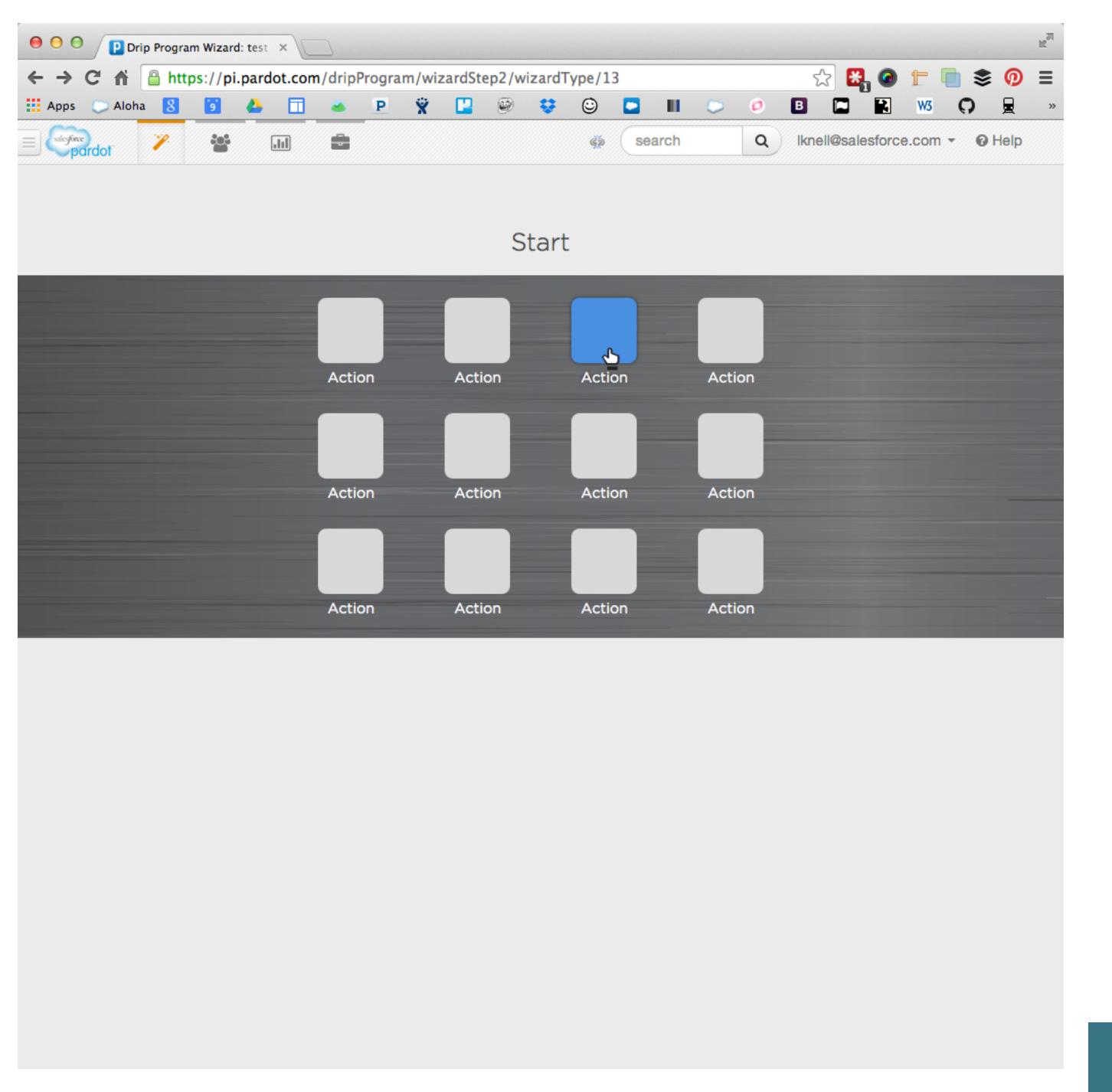
Individual Audit Report

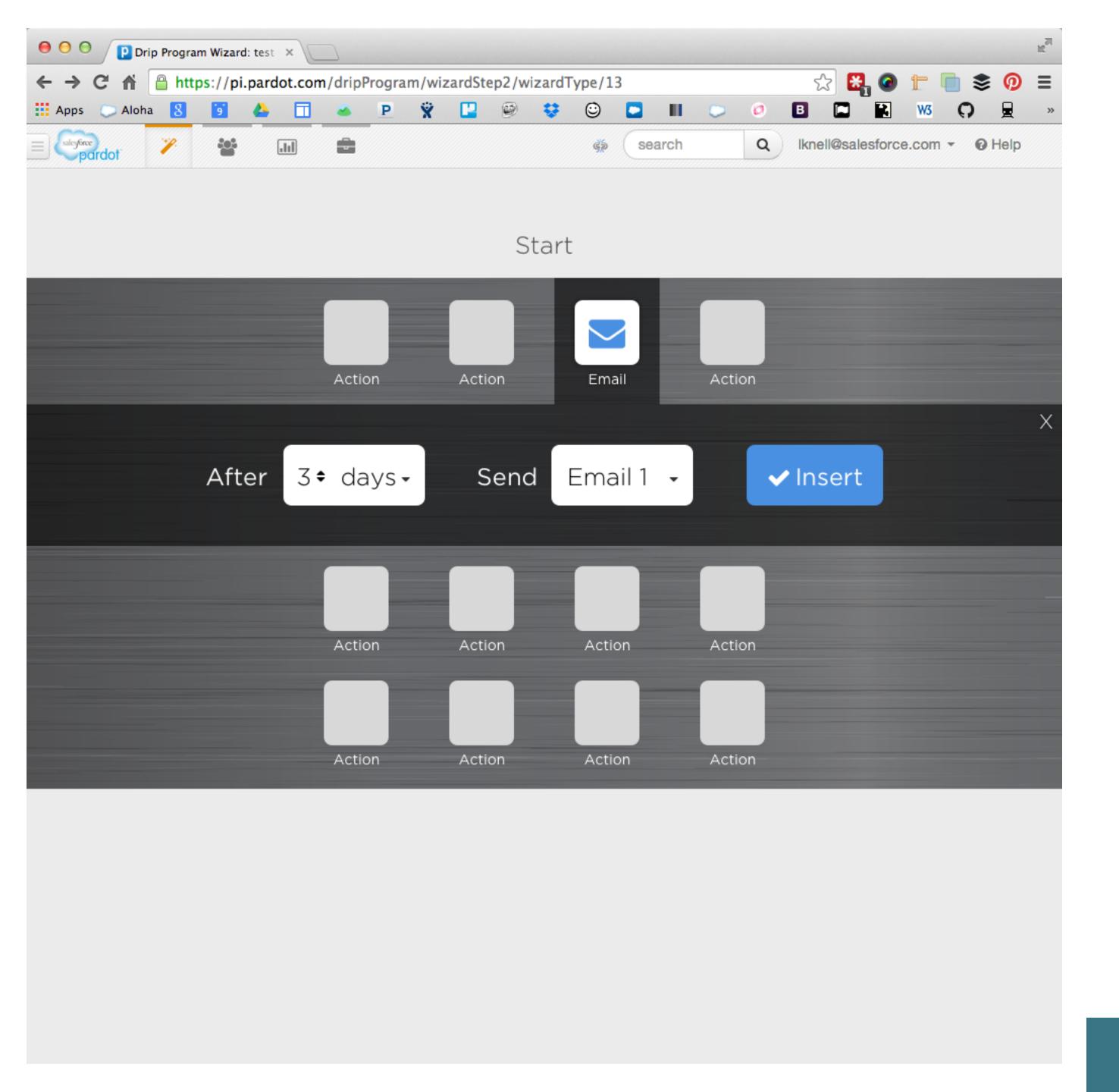


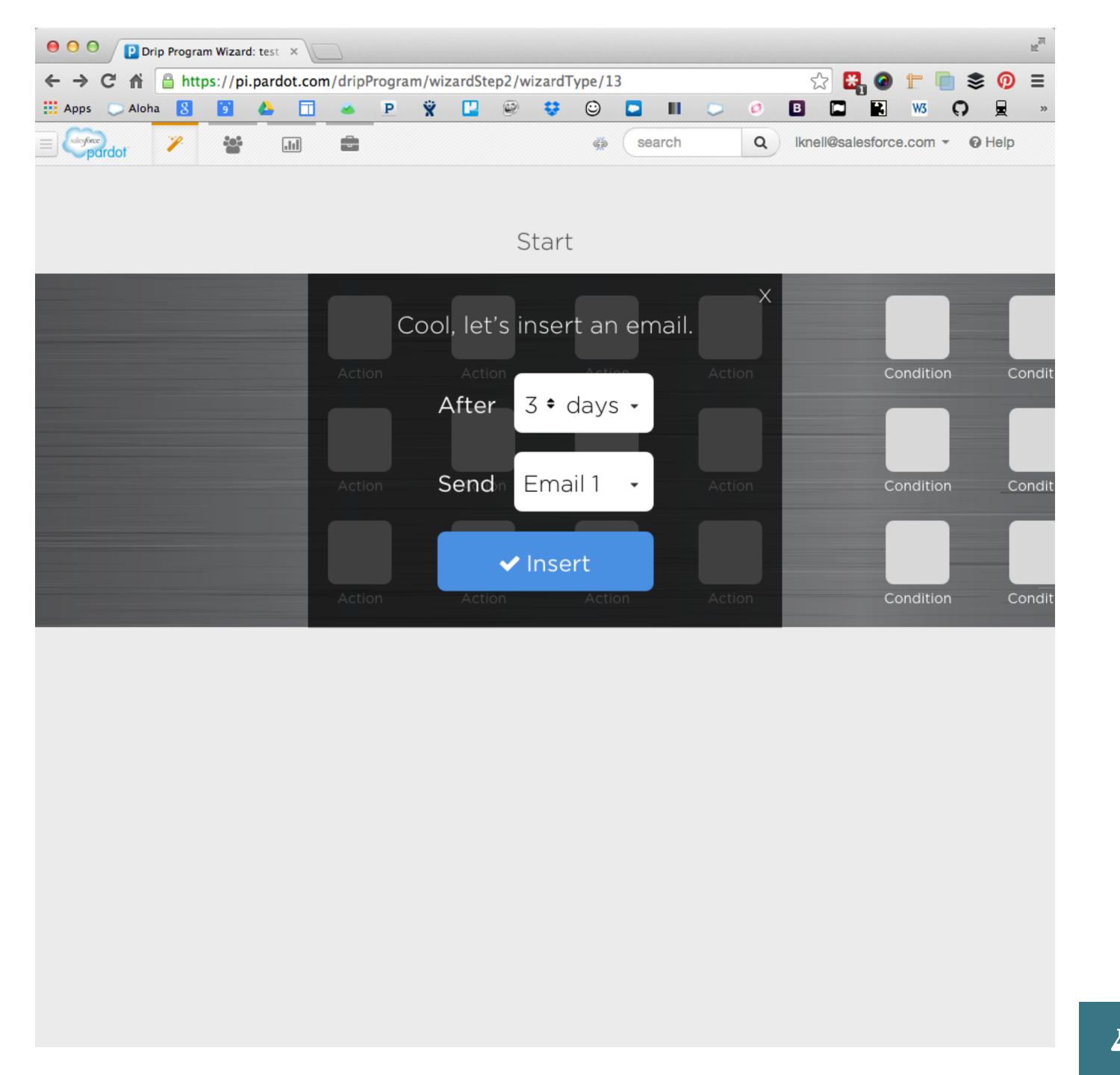
EFFICIENCY

KEEP VISUAL FOCUS







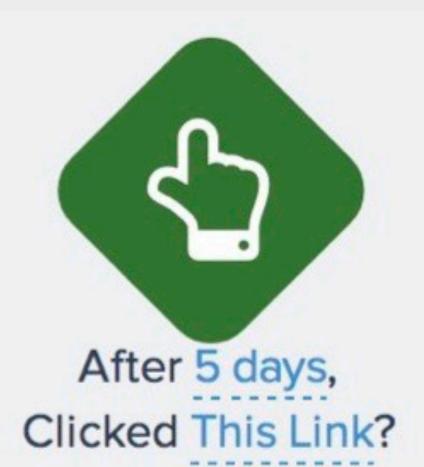


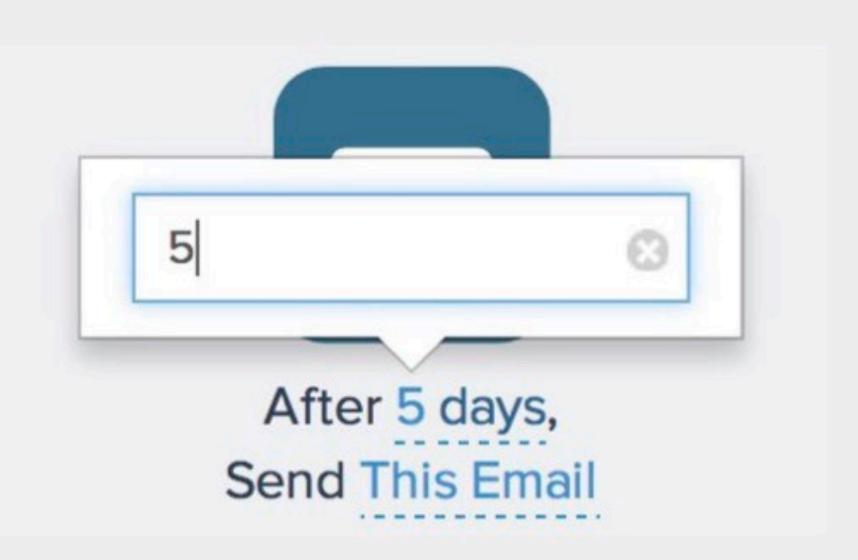


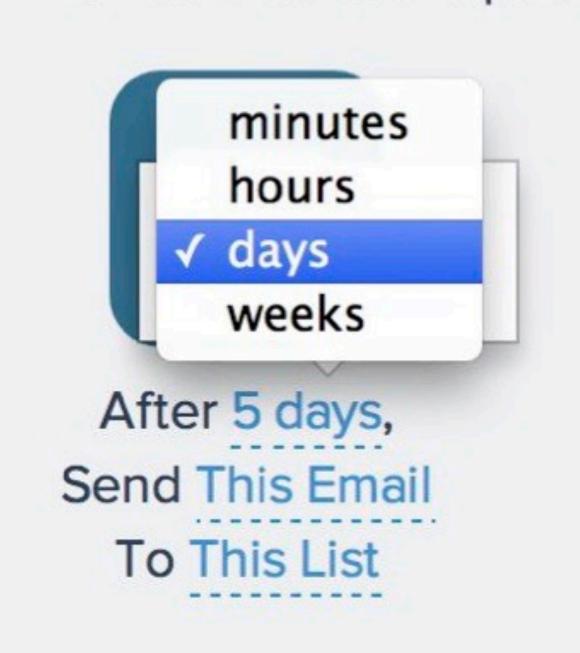
After 5 days,
Send This Email
To This List



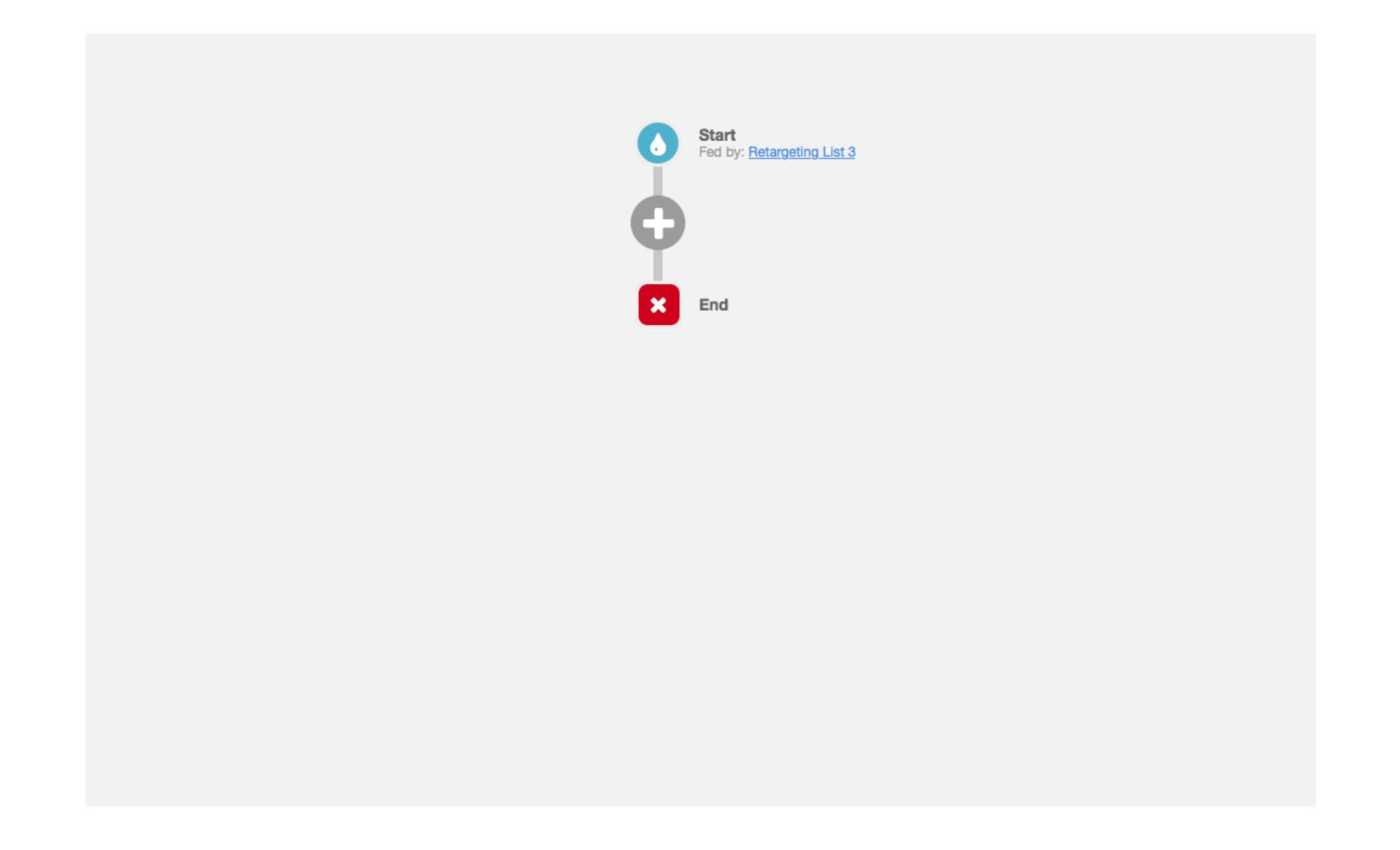
Prospect tagged
This Tag?

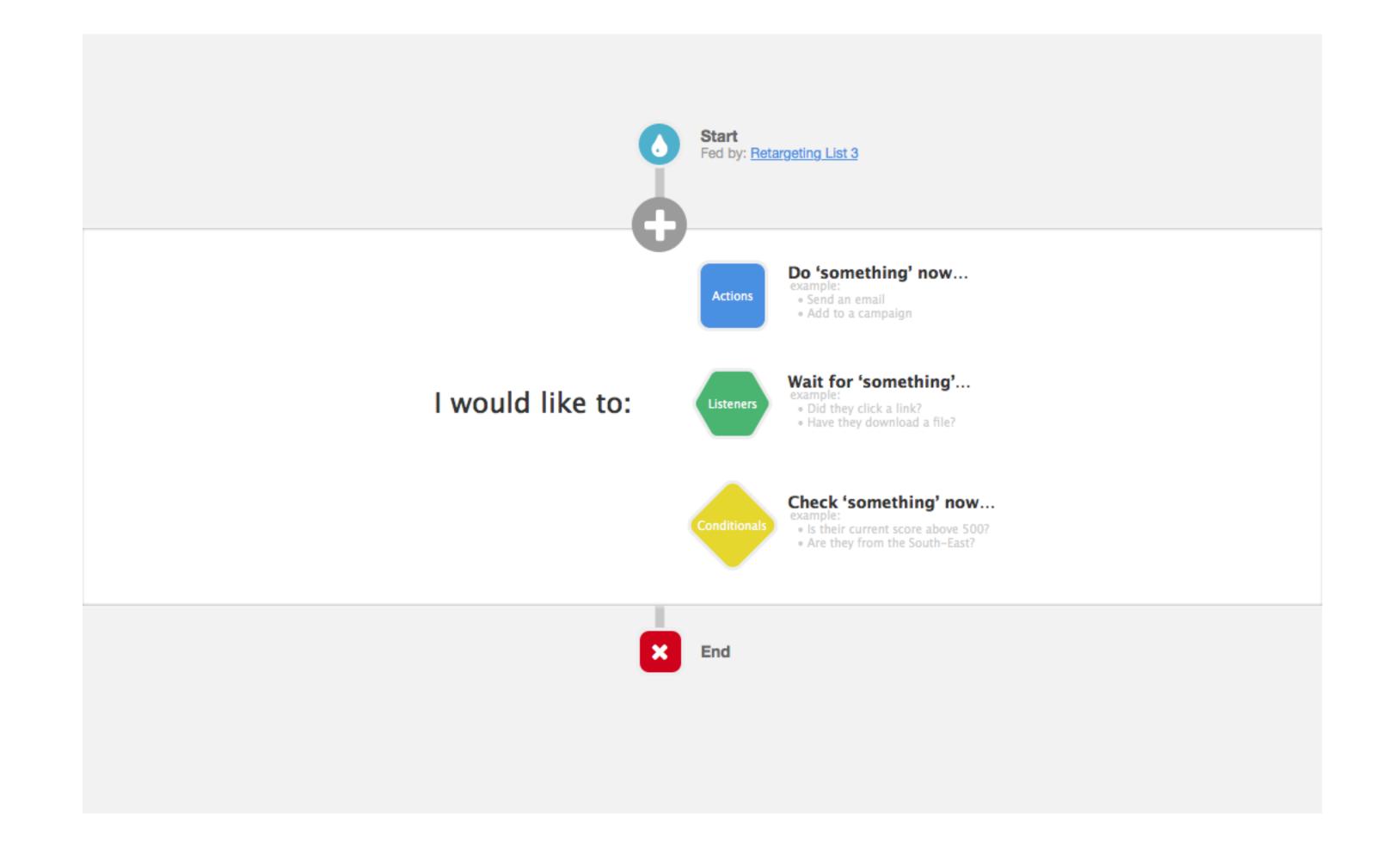


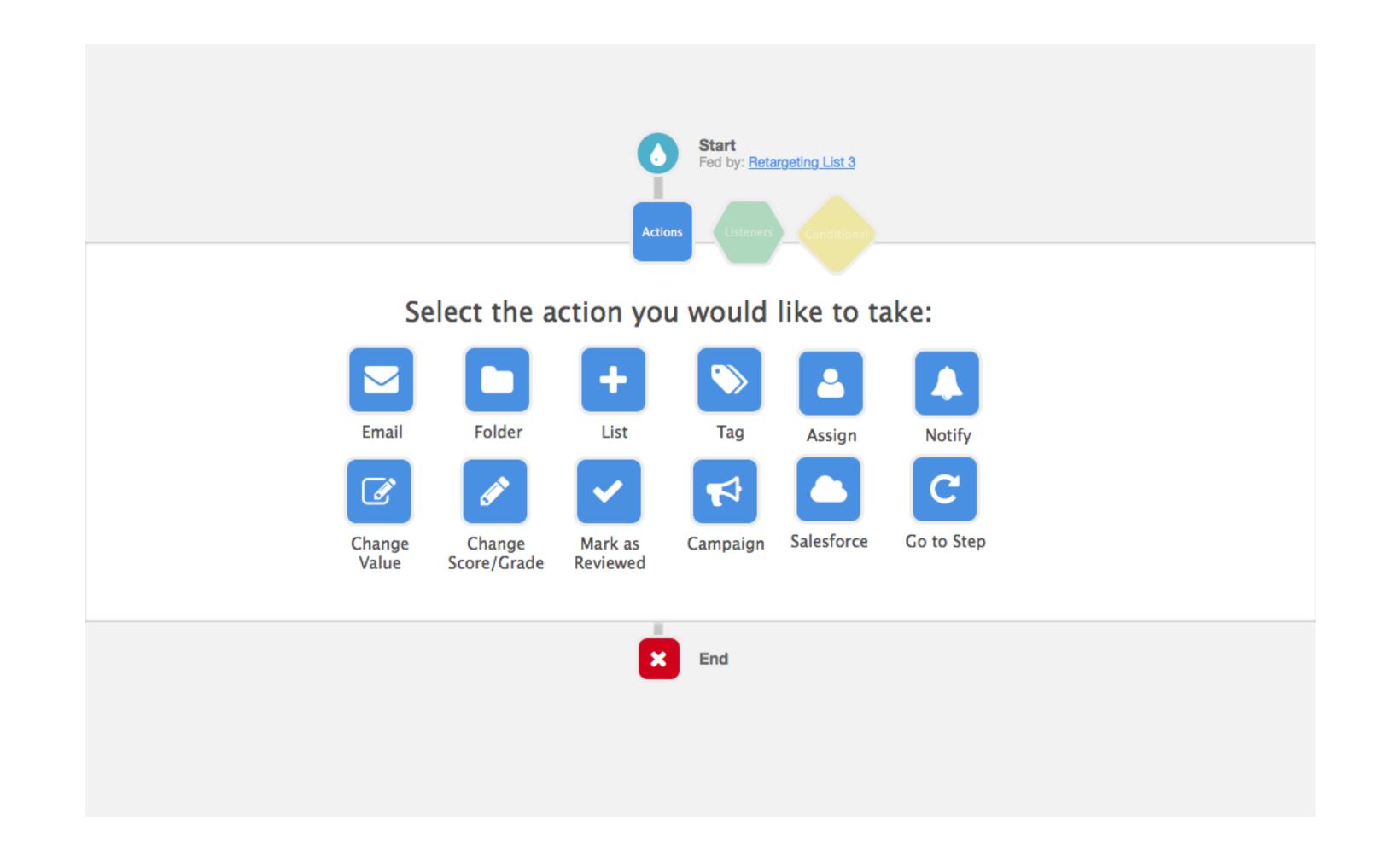


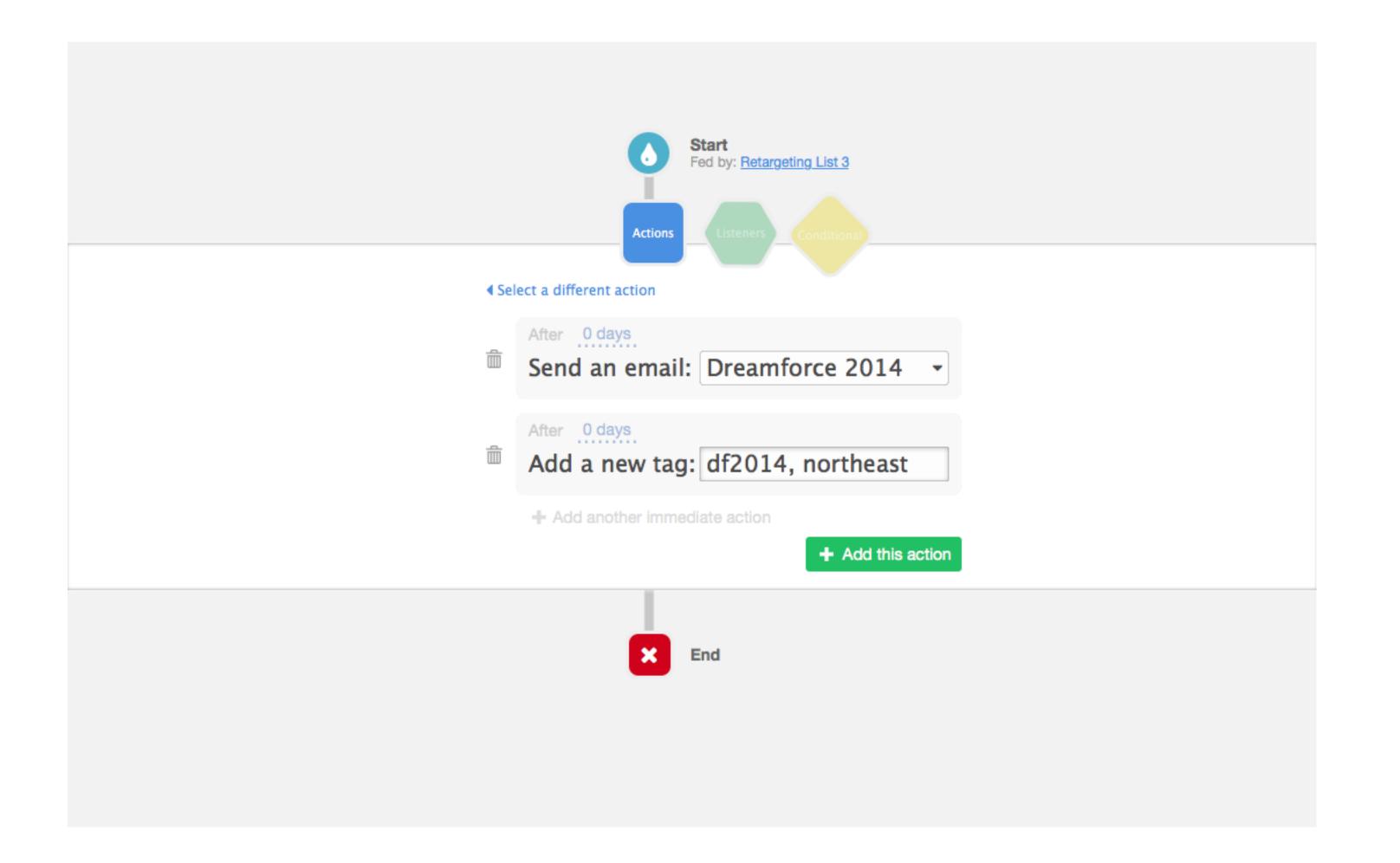


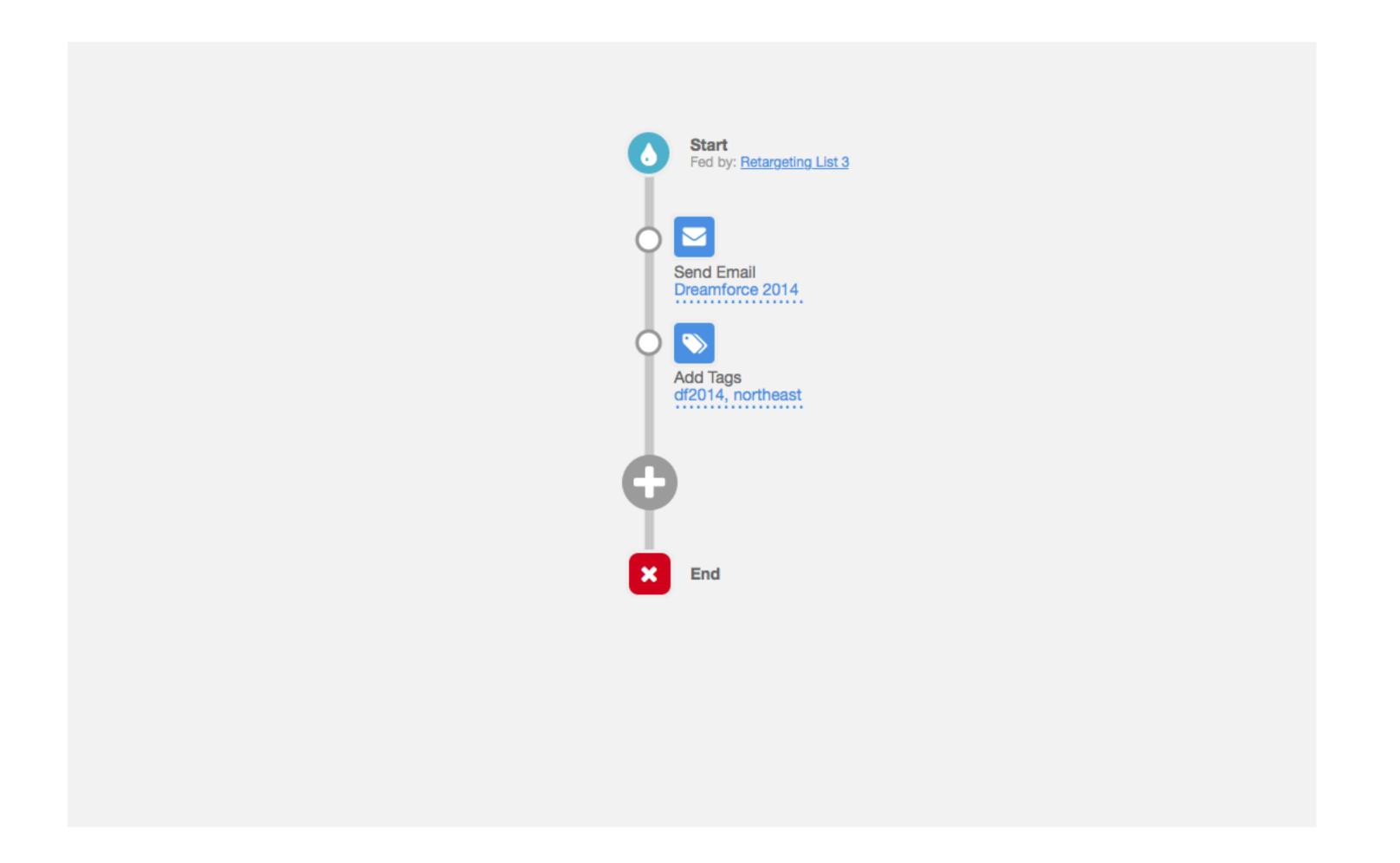


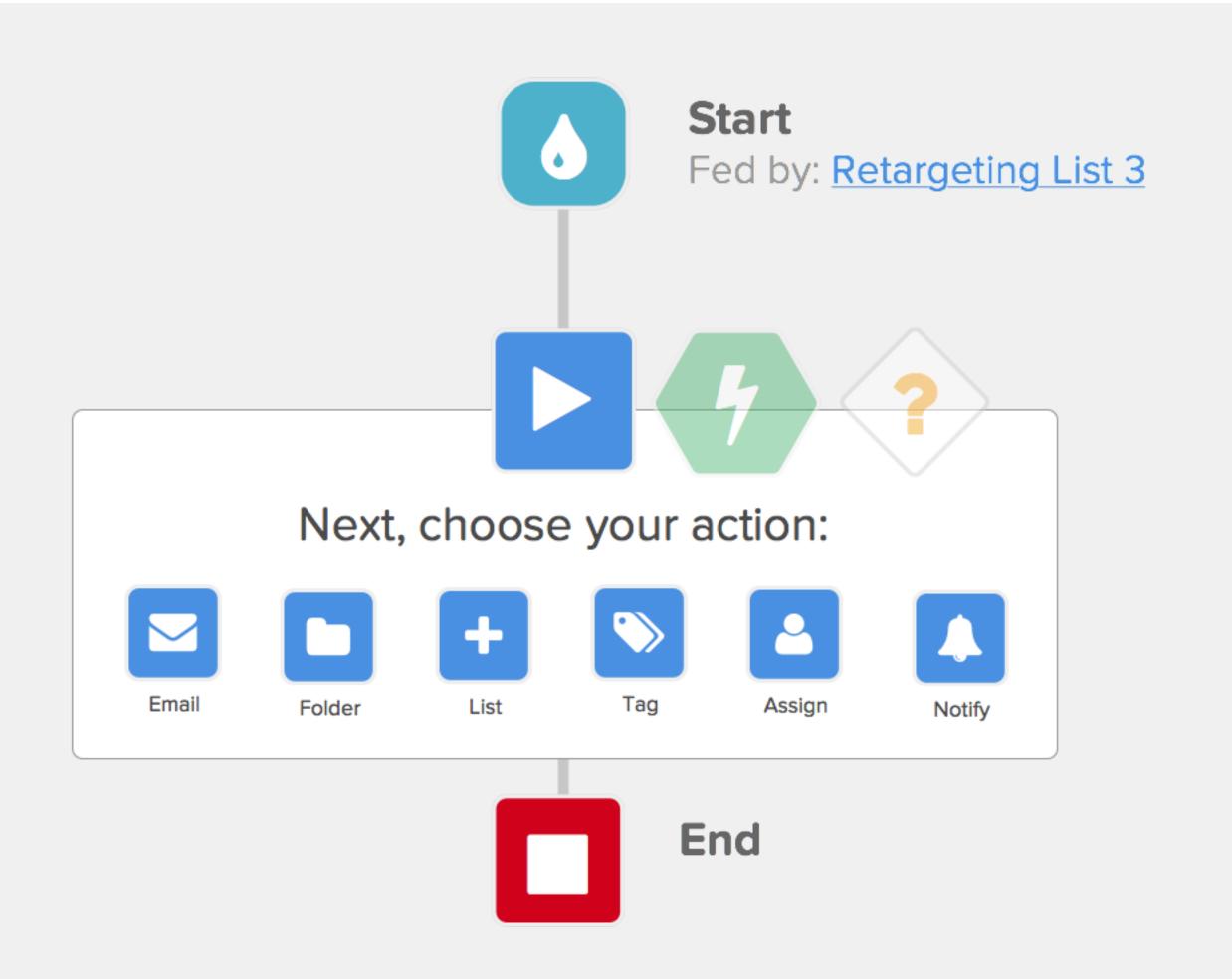




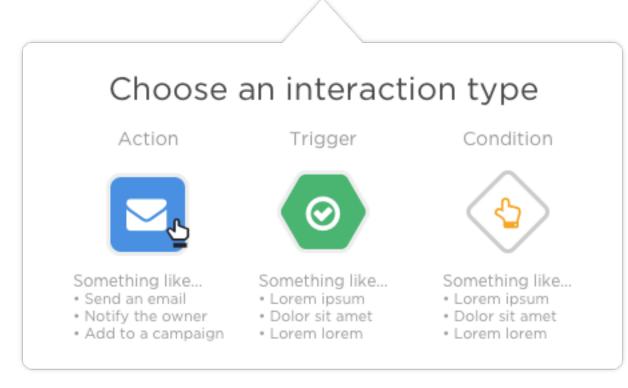


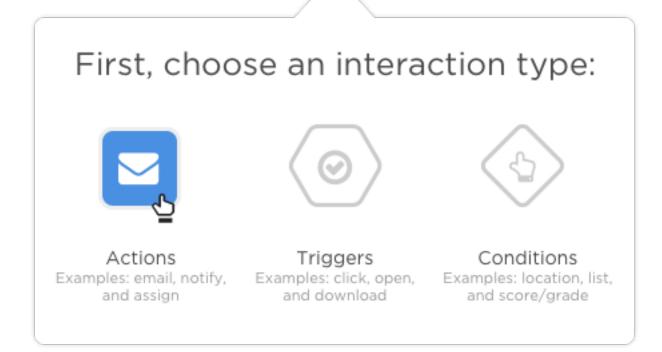


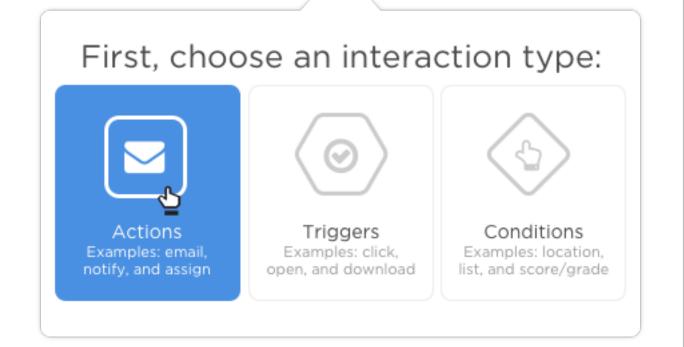


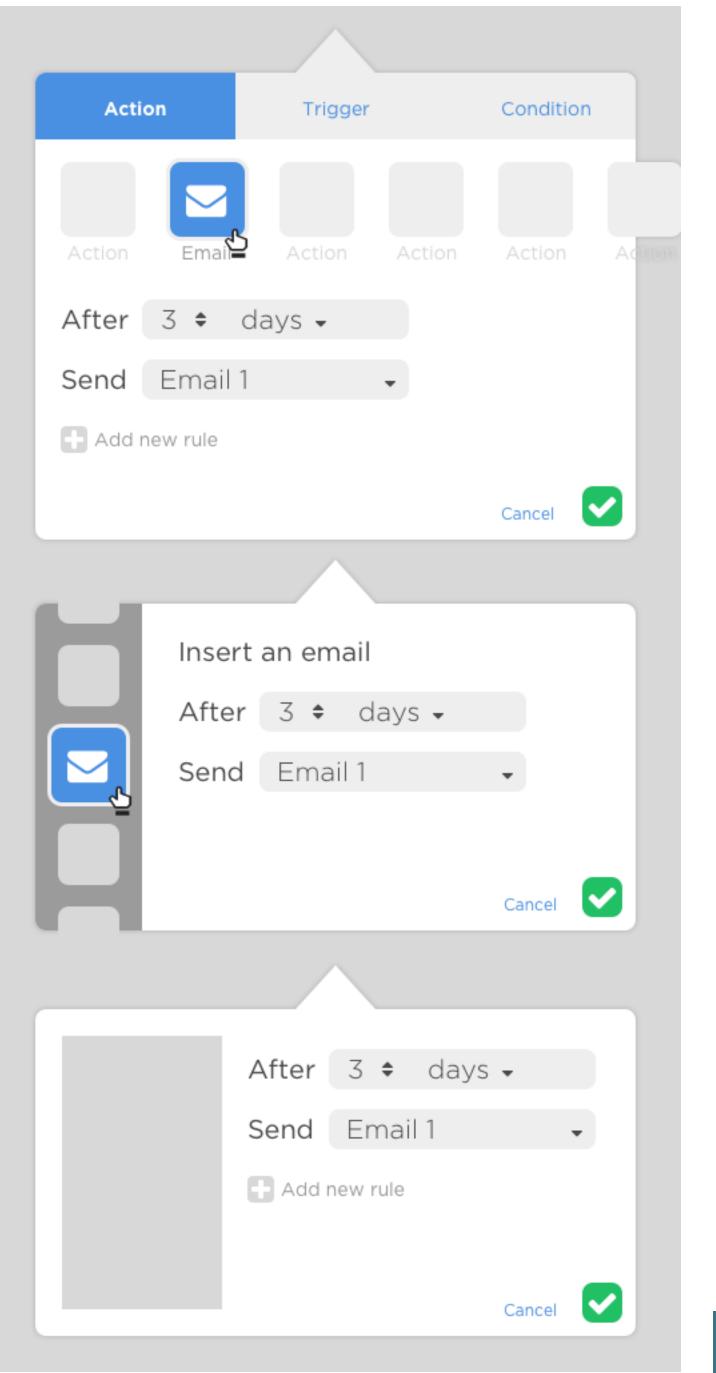


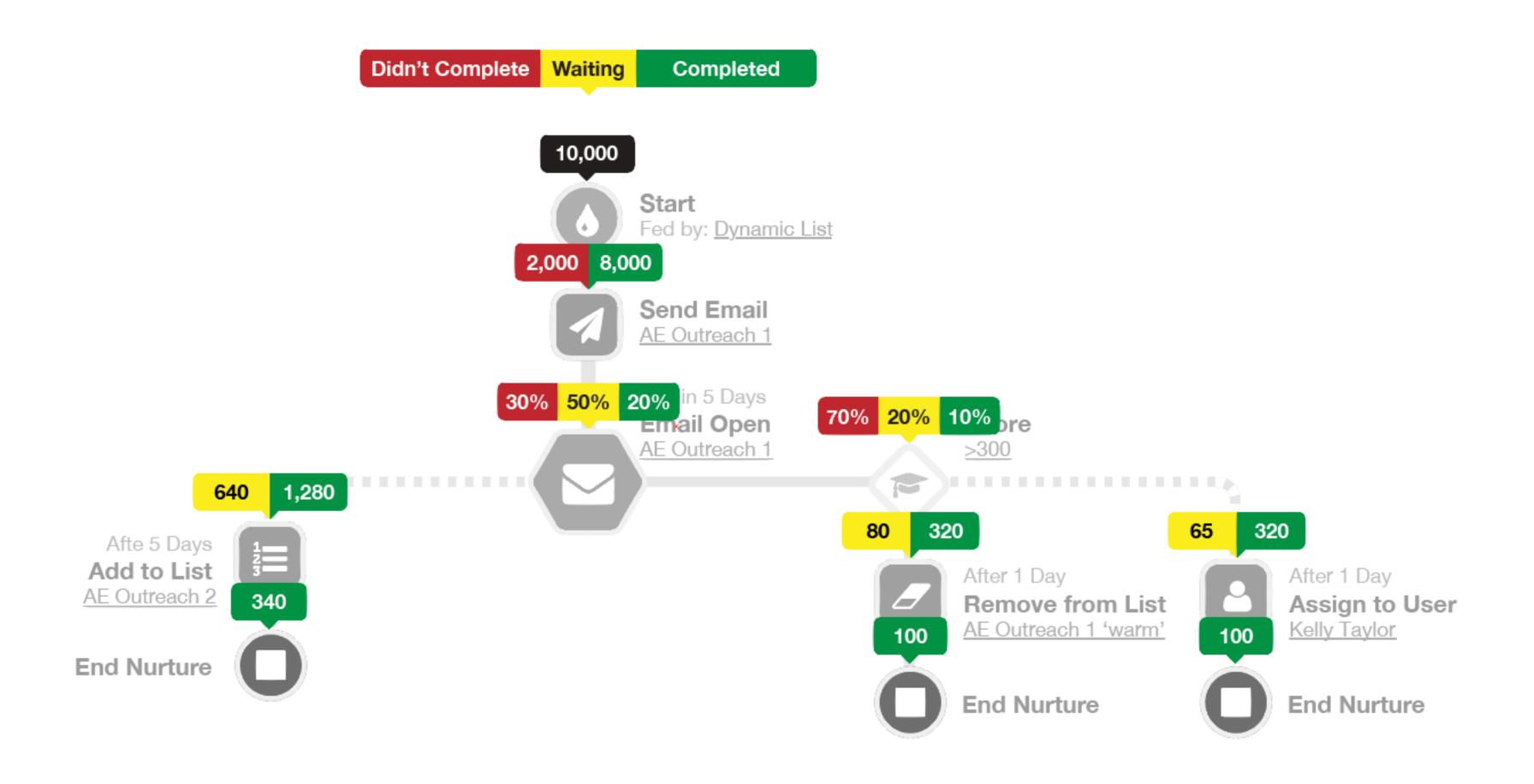










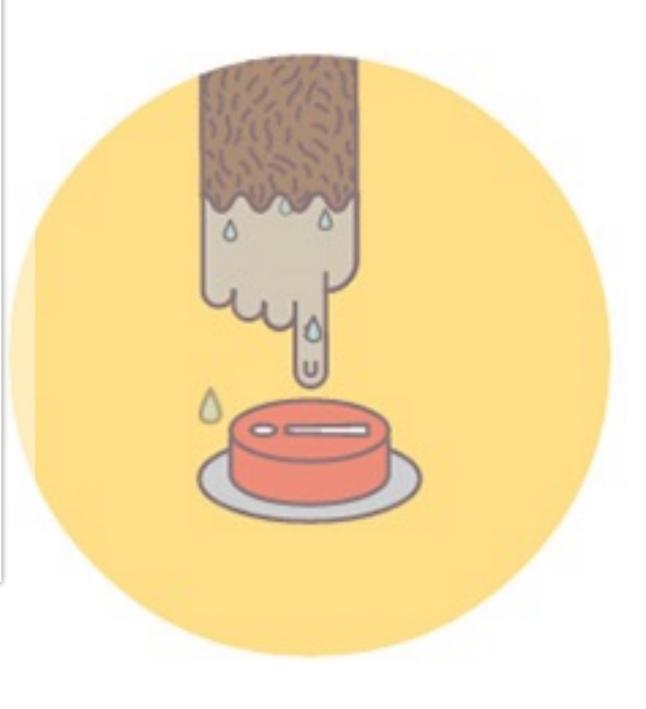


SECURITY

MINIMIZE UNCERTAINTY



PRETTY SCARY

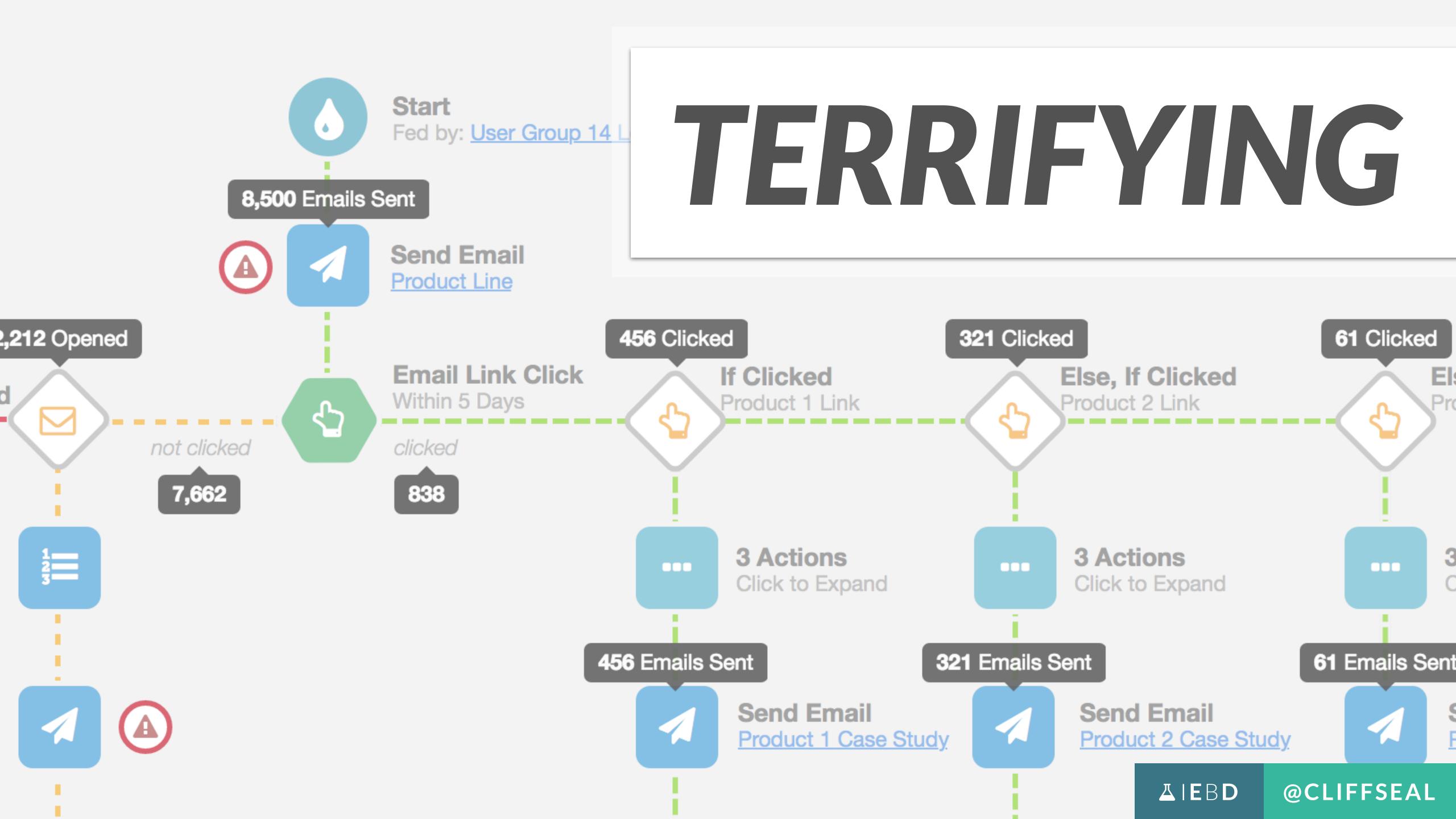


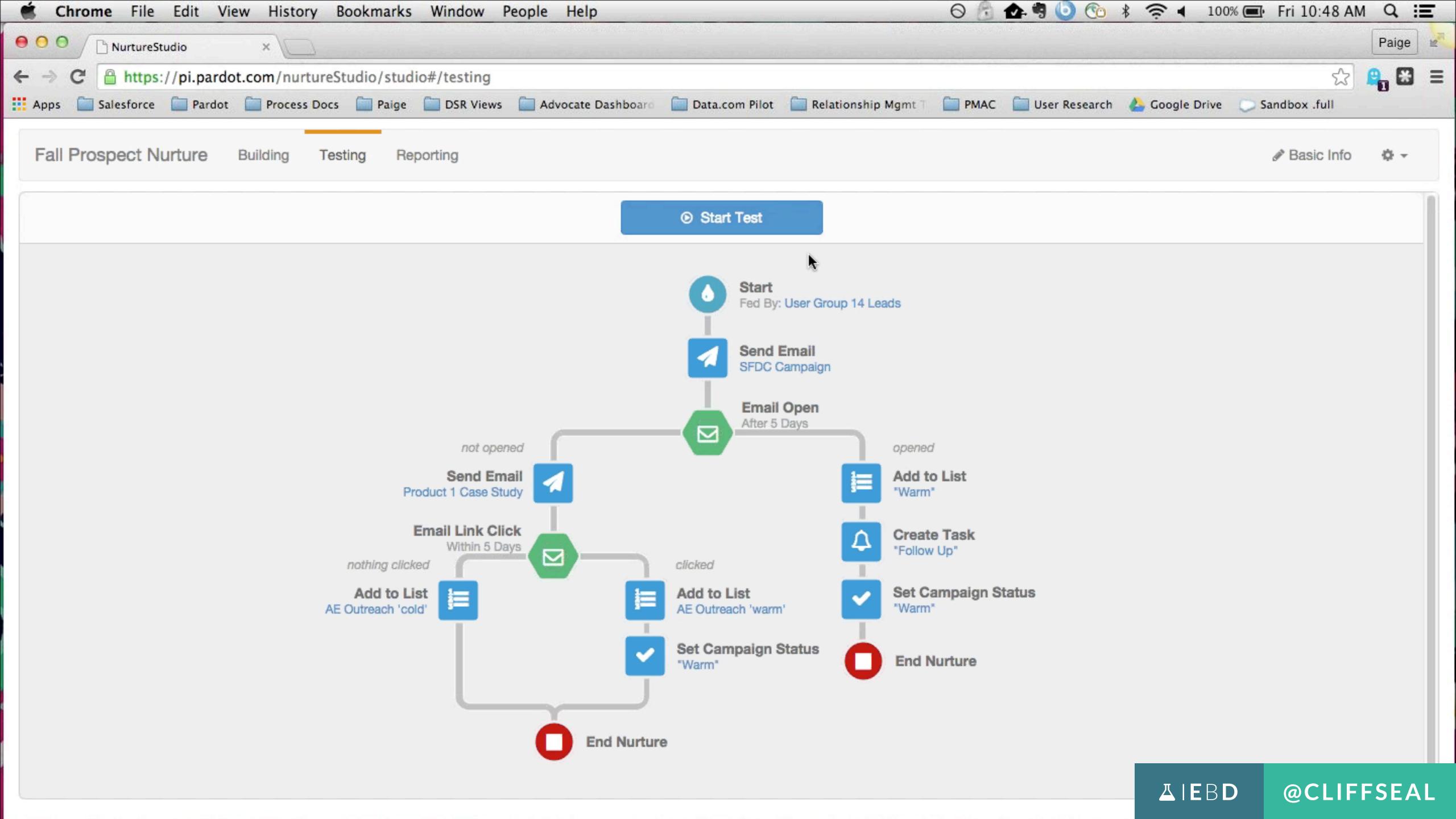
You're about to send a campaign to: Gamification Weekly

Send Now

Cancel

This is your moment of glory.





PRODUCT COMPROMISE

GET NERDY ABOUT SCALE

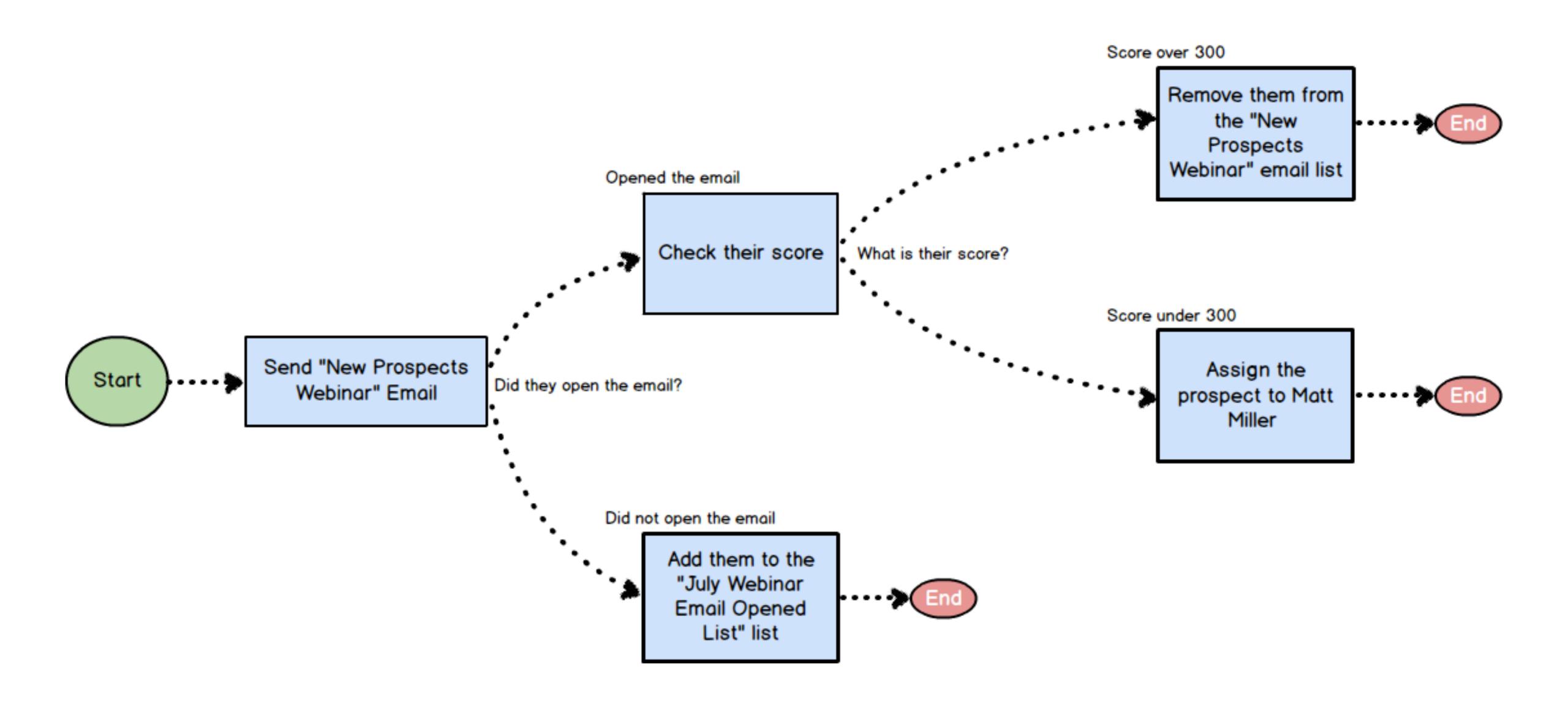
```
ne fields/tables with the old name and change them
_name => $new_field_name) {
ld_name exists
eld_data_' . $field_name)) {
data table then just continue.
'field_revision_' . $field_name;
o_field($field_name);
ld_info['storage']['details'];
field has unique configuration. Must follow.
s['sql']['FIELD_LOAD_CURRENT'] as $field) {
/·=>·$value)·{
table columns and preserve existing spec. Let
re of any configuration changes.
['columns'][$key];
ta_table_name, $value, $new_field_name . "_" . $key, $spec);
/ision_table_name, $value, $new_field_name . "_" . $key, $spec);
```

THINKING AHEAD

- Platform: API-powered,
 JSON-backed data meant
 future scalability
- Onboarding: early "template" concepts reinforced the need for the platform
- Prioritization: built
 partnerships with Product +
 Engineering teams

PRODUCT COMPROMISE

OPTIMIZE EARLY FOR KEY USE CASES



CLEAR CONCEPT VALIDATION



CLEAR OBJECTIVES

- Clarity: Is the interface actionable and clear?
- **Efficiency**: Can users complete common tasks with minimal frustration?
- **Security**: Do users feel sure of what they're doing? Did they do what they meant to do?

Data

Total cards: 53 cards

Add prospect to list

Add prospect to salesforce.com campaign

Adjust prospect score

Allow deleted CRM lead or contact to recreate from Pardot

Apply tags

Assign prospect to queue

Assign prospect to use

Assign prospect to user in group

Assign prospect via salesforce.com active assignment rule

Change profile criteria

Change prospect custom field value

Change prospect default field value

Change prospect profile

Clear prospect field value

Create salesforce.com task

Do not sync with CRM

Increment prospect field value

Mark as reviewed

Notify assigned user

Notify use

Remove prospect from lis

Remove tags

Send prospect email

.....

et prospect's source campaign

Prospect CPM campaign

Prospect CRM campaign

Prospect CPM campaign st

r rospect CRIM campaign statu.

- Coopie Analytics paralle

Goals

Prospect account custom obje

Prospect account heid

i Tospect assigned quec

Prospect assigned user

Prospect assignment statu

Prospect campaign

Prospect grade

rospect landing page

Prospect list

Prospect opportunity

Prospect opportunity default field

Prospect opportunity status

Prospect profile

Prospect query

Prospect score

Prospect tag

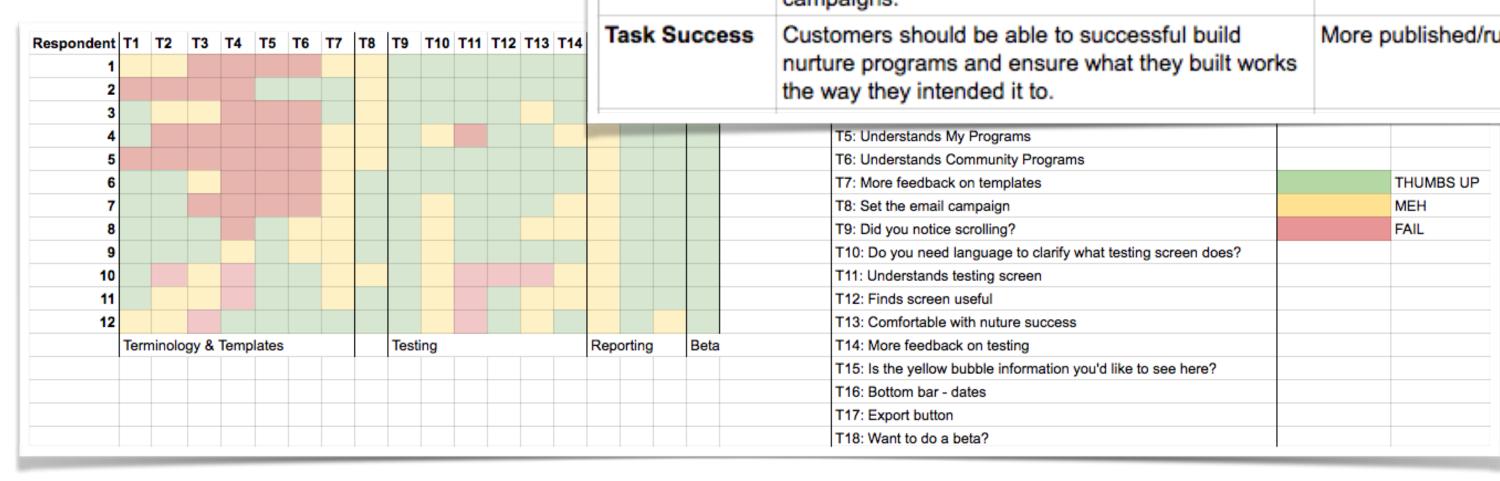
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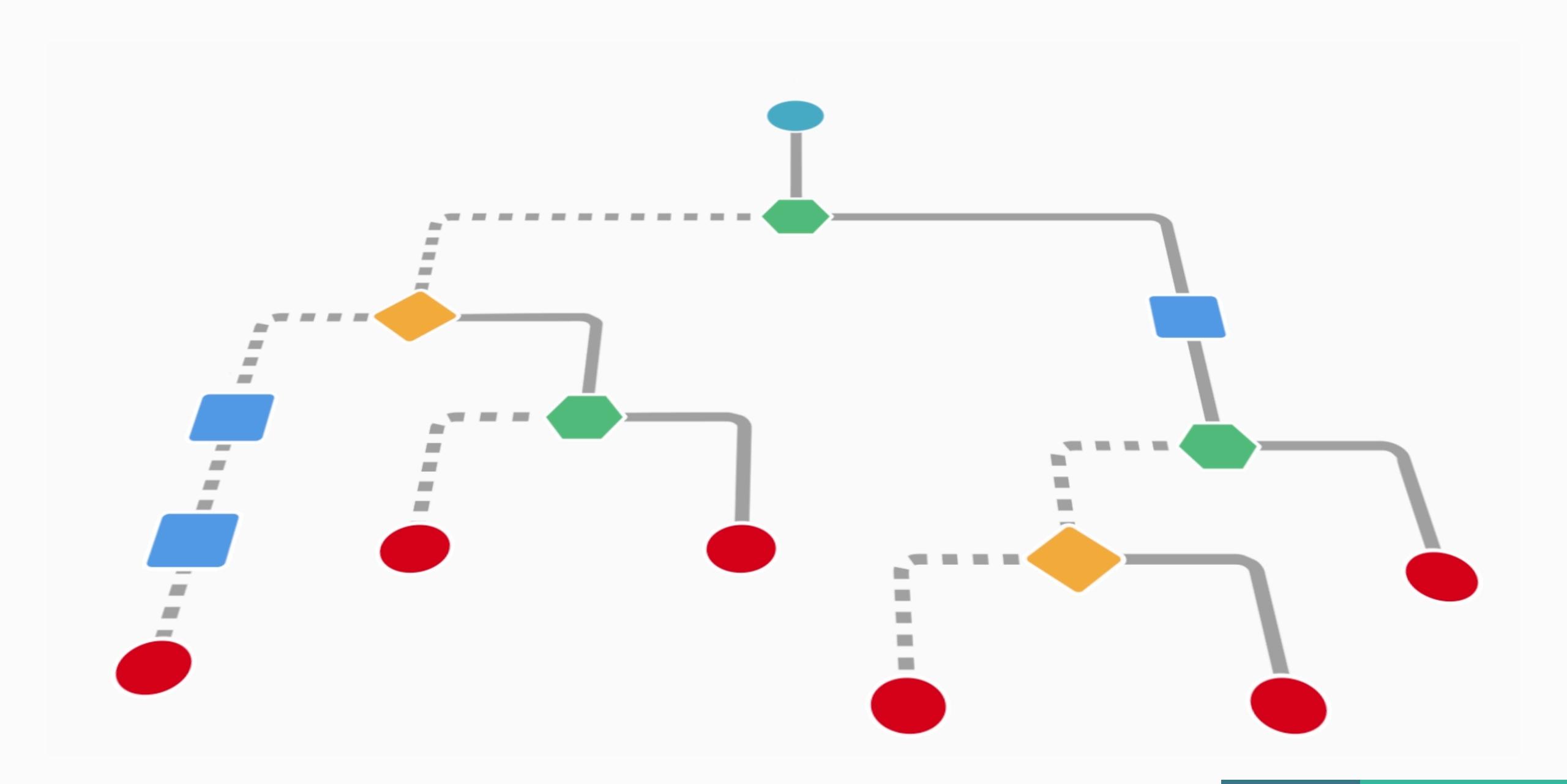
Happiness	Customers should perceive building nurture programs as easy and satisfying.	Happiness ratings on a quarterly survey.	System Usability Scale to judge ease; NPS to gauge satisfaction.	
Engagement	Customers should enjoy building nurture programs and continue to build multiple programs.	Increase in visits to Nurture Studio per quarter.	Total number of sessions that include a visit to Nurture Studio will increase [Google Analytics].	
Adoption	As customers experience successful nurture programs, Pardot usage will increase.	Total users interacting with nurture programs will increase.	Total number of unique visitors to Nurture Studio will increase [Google Analytics].	
Retention	Customers should continue to use nurture programs as an integral part of their marketing campaigns.	Total returning users will increase.	Daily active users and monthly active users of Nurture Studio will increase [Google Analytics].	
Task Success	Customers should be able to successful build nurture programs and ensure what they built works the way they intended it to.	More published/running nurture programs.	Total running programs/# started during a specific time frame = success rate	
	T5: Understands My Programs			

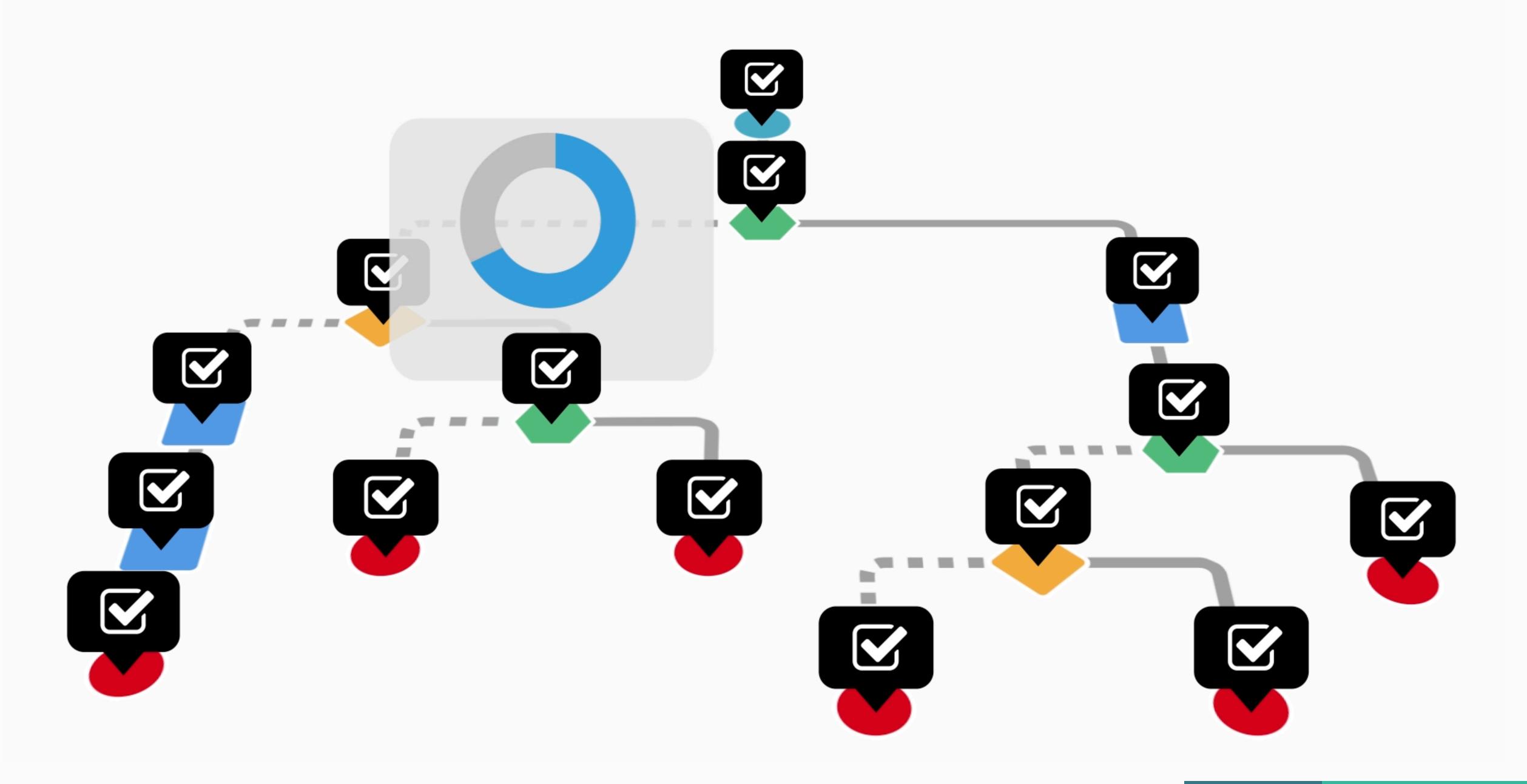
Signals



Metrics

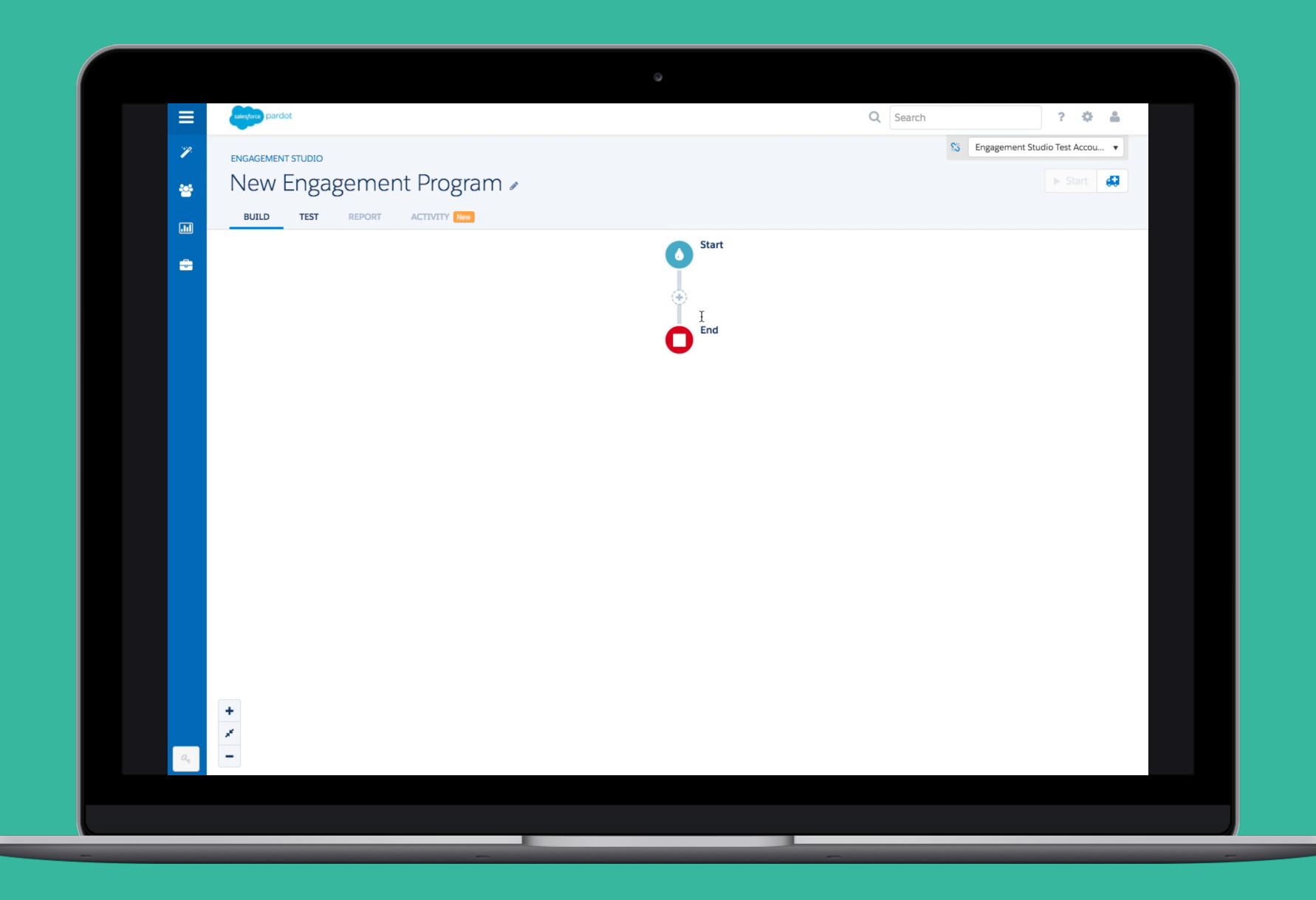
"Customers created their own terminology and phrases for the progress indicator on the testing screen: 'orange goo,' 'yellow brick road' and 'choose my own adventure.'"





BEAUTY

ATTEND TO THE DETAILS





INVITING

EXPERIMENTATION BY DESIGN